B.Sc. (Information Technology) Syllabus Session (2018-2019)



KHALSA COLLEGE AMRITSAR -An Autonomous College

Note:

- 1. Copy rights are reserved. Nobody is allowed to edit it in any form. Defaulters will be prosecuted.
- 2. Subject to change in the syllabi at any time. Please visit the Khalsa College website time to time.

B.Sc. (Information Technology)

Semester-I

Sr. No				Marks			
			Theory	Practical	Internal Assessment	Total Marks	
1	Paper–I	Fundamentals of Computers	56	-	19	75	129
2	Paper–II	Introduction to Programming-C	56	-	19	75	130
3	Paper-III	Applied & Discrete Mathematics	56	-	19	75	132
4	Paper–IV	Communication Skills in English	37	-	13	50	134
5	Paper–V	Punjabi/Basic Punjabi (Mudhli Punjabi) (Compulsory)	37	-	13	50	135
6	Paper–VI	Practical- PC Computing & C - Language	-	56	19	75	137
7	Paper-VII	*Drug Abuse: Problem, Management and Prevention (Compulsory Paper)	37		13	50	137(i)

• Marks of Paper-VII will not be included in the Total Marks

Paper – I: Fundamentals of Computers

Time: 3 Hours Max. Marks: 75

Theory Marks: 56

Theory Internal Assessment Marks: 19

Note: The question paper covering the entire course shall be divided into three sections.

Section A: It will have question No.1 consisting of 10 very short answer questions from the entire syllabus. Students will attempt 6 questions. Each question will carry two marks with answer to each question up to 10 lines in length. The total weightage being **12 marks**.

Section B: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 2, 3, 4 and 5 will be set by the examiner from Unit-I of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

Section C: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 6, 7, 8 and 9 will be set by the examiner from Unit-II of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

UNIT-I

1. Introduction to Computer:

Computer System Characteristics, Hardware - CPU, Memory, Input, Output & Storage devices, Organization of Secondary Storage Media, Software - System & Application, Types of processing: Batch and On-line.

2. MS Word 2010:

Overview, creating, saving, opening, importing, exporting and inserting files, formatting pages, paragraphs and sections, indents and outdents, creating lists and numbering. Headings, styles, fonts and font size. Editing, positioning and viewing texts, Finding and replacing text, inserting page breaks, page numbers, book marks, symbols and dates. Using tabs and tables, header, footer and printing. Headers and Footers, Mail merge, macros, tables.

UNIT-II

3. Operating System Concepts:

Role of an Operating System, Types of operating systems, Booting procedure and its types, Fundamentals and typical instructions of Windows & Non-Windows based Operating Systems.

4. MS – PowerPoint 2010:

Introduction to MS Power Point, Power Point Elements, Exploring Power Point Menu, Working with Dialog Boxes, Saving Presentation, Printing Slides, Slide View, Slide Sorter view, notes view, outline view, Formatting and enhancing text formatting.

- 1. R.K. Taxali: Introduction to Software Packages, Galgotia Publicaions.
- 2. MS-Office, Compiled by SYBIX.
- 3. MS-Office, BPB Publications.
- 4. Introduction to Computer, P.K. Sinha.

Paper-II: Introduction to Programming - C

Time: 3 Hours Max. Marks: 75

Theory Marks: 56

Theory Internal Assessment Marks: 19

Note: The question paper covering the entire course shall be divided into three sections.

Section A: It will have question No.1 consisting of 10 very short answer questions from the entire syllabus. Students will attempt 6 questions. Each question will carry two marks with answer to each question up to 10 lines in length. The total weightage being **12 marks**.

Section B: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 2, 3, 4 and 5 will be set by the examiner from Unit-I of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

Section C: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 6, 7, 8 and 9 will be set by the examiner from Unit-II of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

Unit -I

Fundamentals: Character set, Identifiers and Key Words, Data types, Constants, Variables, Expressions, Statements, Symbolic Constants.

Operations and Expressions: Arithmetic operators, Unary operators, Relational Operators, Logical Operators, Assignment and Conditional Operators, Library functions. Data Input and Output statements

Control Statements: Preliminaries, While, Do—while and for statements, Nested loops, If—else, Switch, Break — Continue statements.

Program Structure Storage Class: Automatic, external and static variables, multiple programs, more about library functions.

Functions: Brief overview, defining, accessing functions, passing arguments to function, specifying argument data types, function prototypes, recursion.

Unit-II

Arrays: Defining, processing an array, passing arrays to a function, multi-dimensional arrays.

Strings: String declaration, string functions and string manipulation

Structures & Unions: Defining and processing a structure, user defined data types, structures and pointers, passing structures to functions, self-referenced structure and unions.

Pointers: Fundamentals, pointer declaration, passing pointer to a function, pointer and one dimensional arrays, operation on pointers, pointers & multi–dimensional arrays of pointers,

passing functions, other functions, more about pointer declarations.

- 1. Balaguruswamy: "Programming in ANSIC".
- 2. Scaum Outline Series: "Programming in C".
- 3. Dennis & Ritchie: "Programming in C".
- 4. Stephen G. Kochar: "C Programming".

Paper III: Applied & Discrete Mathematics

Time: 3 Hours Max. Marks: 75

Theory Marks: 56

Theory Internal Assessment Marks: 19

Note: The question paper covering the entire course shall be divided into three sections.

Section A: It will have question No.1 consisting of 10 very short answer questions from the entire syllabus. Students will attempt 6 questions. Each question will carry two marks with answer to each question up to 10 lines in length. The total weightage being **12 marks**.

Section B: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 2, 3, 4 and 5 will be set by the examiner from Unit-I of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

Section C: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 6, 7, 8 and 9 will be set by the examiner from Unit-II of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

Unit-I

Sets and Relations: Definition of sets, subsets, complement of a set, universal set, intersection and union of sets, De-Morgan's laws, Cartesian products, Equivalent sets, Countable and uncountable sets, minset, Partitions of sets, Relations: Basic definitions, graphs of relations, properties of relations

Logic and Propositional Calculus: Proposition and Compound Propositions, basic Logical Operations, Propositions and Truth Tables, Tautologies and Contradictions, Logical Equivalence, Duality law, Algebra of propositions, Conditional and Bi conditional Statements, Arguments, Logical Implication, Propositional Functions, Predicates and Quantifiers, Negation of Quantified Statements, Inference theory of the predicates calculus.

Unit-II

Boolean Algebra: Boolean algebra and its duality, Duality, Boolean Algebra as Lattices, Boolean identities, sub-algebra, Representation Theorem, Sum-of-Products Form for Sets, Sum of-Products Form for Boolean Algebra, Minimal Boolean Expressions, Prime Implicants, Boolean Functions, Karnaugh Maps.

Matrices: Introduction of a Matrix, its different kinds, matrix addition and scalar multiplication, multiplication of matrices, transpose etc. Square matrices, inverse and rank of a square matrix, Matrix Inversion method.

Graph Theory: A general introduction, simple and multi graphs, directed and undirected graphs, Eulerian and Hamiltonian Graphs, Shortest path algorithms, Chromatic number, Bi partite graph, graph coloring.

- 1. Lipschutz, S. and Lipson, M.: Discrete Mathematics (Schaum's outlines series).
- 2. Kolman and Busby "Discrete Mathematical structures for Computer Sciences" PHI.
- 3. Alan Doerr,"Applied Discrete Structures for Computer Science", Galgotia Publications.
- 4. Trambley, J.P. and Manohar,R: Discrete Mathematical Structures with Applications to Computer Science.

COMMUNICATION SKILLS IN ENGLISH

Time: 3 Hours Max. Marks: 50

Theory Marks: 37 Internal assessment: 13 Lectures /week: 6

1. Reading Skills: Reading tactics and strategies; Reading purposes—kinds of purposes and associated comprehension; Reading for direct meanings; Reading for understanding concepts, details, coherence, logical progression and meanings of phrases/ expressions.

Activities:

- a) Active reading of passages on general topics
- b) Reading newspaper, articles, editorials etc.
- c) Short questions based on content and development of ideas of a given paragraph.
- **2. Writing Skills**: Guidelines for effective writing; writing styles for application, resume, personal letter, official/ business letter, memo, notices etc.

Activities:

- a) Personal and business letters.
- b) Converting a biographical note into a sequenced resume.
- c) Writing notices for circulation/boards.
- d) Making notes of given passage with headings and sub-headings
- e) Writing newspaper reports based on given heading.

Suggested Pattern of Question Paper:

The question paper will consist of eight skill—oriented questions from Reading and Writing Skills. Each question will carry 5 marks. The questions shall be phrased in a manner that students know clearly what is expected of them. There will be internal choice wherever possible.

- i) Comprehension questions of an unseen passage.
- ii) Personal letter Official/Business letters. Writing technical report
- iii) Writing notices/agenda/resolution/ minutes for public circulation on topics of professional interest
- iv) Writing resume or converting a biographical note into resume
- v) Writing news report based on a given heading
- vi) Do as directed (5x1=5 marks) (articles, tenses, pronouns, prepositions, conjunctions, forms of verbs) (6x5=30 Marks)
- vii) Translation from English to Vernacular(Punjabi/Hindi)(Isolated Sentence)

(1 x 7=7 Marks)

- 1. Oxford Guide to Effective Writing and Speaking by John Seely.
- 2. The Written Word by Vandana R Singh, Oxford University Press
- 3. Murphy's English Grammar (by Raymond Murphy) CUP

ਪੰਜਾਬੀ (ਲਾਜ਼ਮੀ)

ਸਮਾਂ : 3 ਘੰਟੇ ਬਿਊਰੀ ਅੰਕ : 37

ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ: 13

ਕਲ ਅੰਕ: 50

ਪਾਠ-ਕ੍ਰਮ ਅਤੇ ਪਾਠ-ਪੁਸਤਕਾਂ

- 1. **ਸਾਹਿਤ ਦੇ ਰੰਗ** (ਸੰਪਾ. ਡਾ. ਮਹਿਲ ਸਿੰਘ), ਭਾਗ ਪਹਿਲਾ (ਕਵਿਤਾ ਅਤੇ ਕਹਾਣੀ), ਰਵੀ ਸਾਹਿਤ ਪ੍ਰਕਾਸ਼ਨ, ਅੰਮ੍ਰਿਤਸਰ।
- 2. ਪੈਰ੍ਹਾ ਰਚਨਾ
- ਪੈਰ੍ਹਾ ਪੜ੍ਹ ਕੇ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ।
- 4. (ੳ) **ਪੰਜਾਬੀ ਧੁਨੀ ਵਿਉਤ :** ਉਚਾਰਨ ਅੰਗ, ਉਚਾਰਨ ਸਥਾਨ ਤੇ ਵਿਧੀਆਂ, ਸਵਰ, ਵਿਅੰਜਨ, ਸੁਰ। (ਅ) **ਭਾਸ਼ਾ ਵੰਨਗੀਆਂ** : ਭਾਸ਼ਾ ਦਾ ਟਕਸਾਲੀ ਰੂਪ, ਭਾਸ਼ਾ ਅਤੇ ਉਪ-ਭਾਸ਼ਾ ਦਾ ਅੰਤਰ, ਪੰਜਾਬੀ ਉਪਭਾਸ਼ਾਵਾਂ ਦੇ ਪਛਾਣ-ਚਿੰਨ।
- 5. ਮਾਤ ਭਾਸ਼ਾ ਦਾ ਅਧਿਆਪਨ
 - (ੳ) ਪਹਿਲੀ ਭਾਸ਼ਾ ਦੇ ਤੌਰ ਉੱਤੇ
 - (ਅ) ਦੂਜੀ ਭਾਸ਼ਾ ਦੇ ਤੌਰ ਉੱਤੇ

ਅੰਕ-ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

- 1. ਕਿਸੇ ਕਵਿਤਾ ਦਾ ਸਾਰ ਜਾਂ ਉਸਦਾ ਵਿਸ਼ਾ ਵਸਤੂ (ਦੋ ਵਿਚੋਂ ਇੱਕ) 7 ਅੰਕ
- 2. ਕਿਸੇ ਕਹਾਣੀ ਦਾ ਸਾਰ, ਉਸਦਾ ਵਿਸ਼ਾ ਵਸਤੂ, ਕਹਾਣੀ ਕਲਾ ਜਾਂ ਪਾਤਰ ਉਸਾਰੀ (ਦੋ ਵਿਚੋਂ ਇੱਕ)**7 ਅੰਕ**
- 3. ਪੈਰ੍ਹਾ ਰਚਨਾ : ਤਿੰਨ ਵਿਸ਼ਿਆਂ ਵਿਚੋਂ ਕਿਸੇ ਇੱਕ ਉੱਤੇ ਪੈਰ੍ਹਾ ਲਿਖਣ ਲਈ ਕਿਹਾ ਜਾਵੇ। 4 **ਅੰਕ**
- 4. ਪੈਕ੍ਰਾ ਦੇ ਕੇ ਉਸ ਬਾਰੇ ਚਾਰ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ

4 ਅੰਕ

5. ਨੰਬੰਰ 5 ਉੱਤੇ ਦਿੱਤੀ ਵਿਆਕਰਣ ਦੇ ਆਧਾਰ 'ਤੇ ਵਰਣਨਾਤਮਕ ਪ੍ਰਸ਼ਨ

- 7 ਅੰਕ
- 6. ਨੰਬਰ 6 ਵਿਚ ਮਾਤ ਭਾਸ਼ਾ ਦੇ ਪਹਿਲੀ ਭਾਸ਼ਾ ਅਤੇ ਦੂਜੀ ਭਾਸ਼ਾ ਵਜੋਂ ਅਧਿਆਪਨ, ਮਹੱਤਵ ਅਤੇ ਸਮੱਸਿਆਵਾਂ ਬਾਰੇ ਚਾਰ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ, ਜਿਨ੍ਹਾਂ ਵਿਚੋਂ ਵਿਦਿਆਰਥੀ ਨੇ ਦੋ ਦਾ ਉੱਤਰ ਦੇਣਾ ਹੋਵੇਗਾ। (4×2)=8 ਅੰਕ

ਨੋਟ: ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ 13 ਅੰਕਾਂ ਦੀ ਹੈ, ਜੋ ਕਾਲਜ ਵਲੋਂ ਨਿਰਧਾਰਿਤ ਦਿਸ਼ਾ ਨਿਰਦੇਸ਼ਾਂ ਅਨੁਸਾਰ ਇਨ੍ਹਾਂ ਅੰਕਾਂ ਤੋਂ ਵੱਖਰੀ ਹੋਵੇਗੀ। ਇਸ ਪੇਪਰ ਦੇ ਕੁਲ ਅੰਕ 37+13 = 50 ਹਨ।

ਮੁੱਢਲੀ ਪੰਜਾਬੀ (In Lieu of Compulsory Punjabi)

ਸਮਾਂ : 3 ਘੰਟੇ ਬਿੳਰੀ ਅੰਕ : 37

ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ: 13

ਕੁਲ ਅੰਕ: 50

1. ਪੰਜਾਬੀ ਭਾਸ਼ਾ ਤੇ ਗੁਰਮੁਖੀ ਲਿਪੀ

- ੳ) ਨਾਮਕਰਣ ਤੇ ਸੰਖੇਪ ਜਾਣ ਪਛਾਣ : ਗੁਰਮੁਖੀ ਵਰਣਮਾਲਾ, ਅੱਖਰ ਕ੍ਰਮ, ਸਵਰ ਵਾਹਕ (ੳ ਅ ੲ) ਲਗਾਂ ਮਾਤਰਾਂ, ਪੈਰ ਵਿਚ ਬਿੰਦੀ ਵਾਲੇ ਵਰਣ, ਪੈਰ ਵਿਚ ਪੈਣ ਵਾਲੇ ਵਰਣ, ਬਿੰਦੀ, ਟਿੱਪੀ, ਅੱਧਕ।
- ਅ) ਸਿਖਲਾਈ ਤੇ ਅਭਿਆਸ 12 ਅੰਕ
- 2. **ਗੁਰਮੁਖੀ, ਆਰਥੋਗ੍ਰਾਫੀ ਅਤੇ ਉਚਾਰਨ** : ਸਵਰ, ਵਿਅੰਜਨ : ਮੁੱਢਲੀ ਜਾਣ-ਪਛਾਣ ਅਤੇ ਉਚਾਰਣ, ਮੁਹਾਰਨੀ, ਲਗਾਂ ਮਾਤਰਾਂ ਦੀ ਪਛਾਣ । 10 **ਅੰਕ**
- 3. ਪੰਜਾਬੀ ਸ਼ਬਦ ਜੋੜ : ਮੁਕਤਾ (ਦੋ ਅੱਖਰਾਂ ਵਾਲੇ ਸ਼ਬਦ, ਤਿੰਨ ਅੱਖਰਾਂ ਵਾਲੇ ਸ਼ਬਦ), ਸਿਹਾਰੀ ਵਾਲੇ ਸ਼ਬਦ,ਬਿਹਾਰੀ ਵਾਲੇ ਸ਼ਬਦ, ਔਂਕੜ ਵਾਲੇ ਸ਼ਬਦ, ਦੁਲੈਂਕੜ ਵਾਲੇ ਸ਼ਬਦ, ਲਾਂ ਵਾਲੇ ਸ਼ਬਦ, ਦੁਲਾਵਾਂ ਵਾਲੇ ਸ਼ਬਦ,ਹੋੜੇ ਵਾਲੇ ਸ਼ਬਦ, ਕਨੌੜੇ ਵਾਲੇ ਸ਼ਬਦ, ਲਗਾਂਖਰ (ਟਿੱਪੀ, ਬਿੰਦੀ, ਅੱਧਕ) ਵਾਲੇ ਸ਼ਬਦ, ਸ਼ੁੱਧ-ਅਸ਼ੁੱਧ।
 15 ਅੰਕ

ਅੰਕ ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

- 1. ਪਹਿਲੇ ਭਾਗ ਵਿਚੋਂ ਵਰਣਨਾਤਮਕ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਜਿਨ੍ਹਾਂ ਵਿਚੋਂ ਤਿੰਨ ਪ੍ਰਸ਼ਨਾਂ ਦਾ ਉੱਤਰ ਦੇਣਾ ਲਾਜ਼ਮੀ ਹੈ। ਹਰ ਪ੍ਰਸ਼ਨ ਦੇ ਚਾਰ–ਚਾਰ ਅੰਕ ਹਨ। (4+4+4) 12 ਅੰਕ
- 2. ਭਾਗ ਦੂਸਰਾ ਵਿਚੋਂ ਦੋ-ਦੋ ਨੰਬਰ ਦੇ ਪੰਜ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਸਾਰੇ ਪ੍ਰਸ਼ਨ ਲਾਜ਼ਮੀ ਹਨ। **10 ਅੰਕ**
- 3. ਭਾਗ ਤੀਸਰਾ ਵਿਚੋਂ ਤਿੰਨ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਜਿਨ੍ਹਾਂ ਦੇ ਪੰਜ–ਪੰਜ ਔਕ ਹਨ। 15 **ਅੰਕ**

Paper -VI (Practical)

PC Computing and C Language

Time: 3 Hours Max. Marks: 75

Practical Marks: 56

Practical Internal Assessment Marks: 19

B.Sc. (Information Technology)

Semester-II

Sr.	Paper Code	Paper Name	Marks				Page No.
No.			Theory	Practical	Internal Assessment	Total Marks	
1	Paper–I	Communication Skills in English	37	-	13	50	139
2	Paper–II	Punjabi/Basic Punjabi (Mudhli Punjabi) (Compulsory)	37	-	13	50	140
3	Paper–III	Principles of Digital Electronics	56	-	19	75	142
4	Paper–IV	Introduction to Programming-C++	56	-	19	75	144
5	Paper–V	Numerical Methods & Statistical Techniques	56	-	19	75	146
6	Paper-VI	Practical- C++Programming Language	-	56	19	75	148
7	Paper-VII	*Drug Abuse: Problem, Management and Prevention (Compulsory Paper)	37		13	50	148(i)

• Marks of Paper-VII will not be included in the Total Marks

COMMUNICATION SKILLS IN ENGLISH

Time: 3 Hours Max. Marks: 50

Theory Marks: 37 Internal Assessment: 13 Lecture/ week: 6

1. Listening Skills: Barriers to listening; effective listening skills; feedback skills, attending telephone calls; note taking.

Activities:

- a) Listening exercises Listening to conversation, speech/lecture and taking notes.
- **2. Speaking and Conversational Skills**: Components of a meaningful and easy conversation; understanding the cue and making appropriate responses; forms of polite speech; asking and providing information on general topics, situation based Conversation in English; essentials of Spoken English

Activities:

- a) Conversation; dialogue and speech
- b) Oral description or explanation of a common object, situation or concept.
- c) Interviews and group discussion

Suggested Pattern of Question Paper:

The question paper will consist of eight skill—oriented questions from listening and speaking Skills. Each question will carry 5 marks. The questions shall be phrased in a manner that students know clearly what is expected of them. There will be internal choice wherever possible.

- i) Making summary/ précis or paraphrasing of an idea of a given passage.
- ii) Writing a paragraph of expository or argumentative nature of a given topic.
- iii) Interpretation of a given data, chart, diagram etc and making a brief report.
- iv) Transcoding (given dialogue to a prose or given prose to dialogue).
- v) Write a press note on college activities.
- vi) Do as directed (5x1=5 marks) (change of voice, narration, combination of 2 simple sentences into one, subject-verb agreement, using appropriate tense, forms of verbs). (6 X 5 = 30 Marks)
- vii) Retranslation from Vernacular (Punjabi/Hindi) to English (Isolated Sentences)

(1 X 7 = 7 Marks)

Recommended Books:

- 1. Oxford Guide to Effective Writing and Speaking by John Seely.
- 2. The Written Word by Vandana R Singh, Oxford University Press
- 3. Murphy's English Grammar (by Raymond Murphy) CUP

ਪੰਜਾਬੀ (ਲਾਜ਼ਮੀ)

ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ : 13

ਕੁਲ ਅੰਕ : 50

ਪਾਠ-ਕ੍ਰਮ ਅਤੇ ਪਾਠ-ਪੁਸਤਕਾਂ

- 1. **ਸਾਹਿਤ ਦੇ ਰੰਗ** (ਸੰਪਾ. ਡਾ. ਮਹਿਲ ਸਿੰਘ), ਭਾਗ ਦੂਜਾ (ਵਾਰਤਕ ਅਤੇ ਰੇਖਾ-ਚਿੱਤਰ), ਰਵੀ ਸਾਹਿਤ ਪ੍ਰਕਾਸ਼ਨ, ਅੰਮ੍ਰਿਤਸਰ।
- 2. **ਸ਼ਬਦ-ਬਣਤਰ ਅਤੇ ਸ਼ਬਦ ਰਚਨਾ** : ਪਰਿਭਾਸ਼ਾ, ਮੁਢਲੇ ਸੰਕਲਪ।
- 3. ਸ਼ਬਦ ਸ਼੍ਰੇਣੀਆਂ
- 4. ਪੈਰ੍ਹਾ ਰਚਨਾ
- 5. ਪੈਰ੍ਹਾ ਪੜ੍ਹ ਕੇ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ
- 6. ਮੁਹਾਵਰੇ ਅਤੇ ਅਖਾਣ

ਅੰਕ-ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

1.	ਕਿਸੇ ਲੇਖ/ਨਿਬੰਧ ਦਾ ਸਾਰ ਜਾਂ ਉਸਦਾ ਵਿਸ਼ਾ ਵਸਤੂ (ਦੋ ਵਿਚੋਂ ਇੱਕ)	(7 ਅੰਕ)
2.	ਰੇਖਾ ਚਿਤਰ : ਸਾਰ, ਵਿਸ਼ਾ-ਵਸਤੂ, ਸ਼ਖ਼ਸੀਅਤ ਦੇ ਗੁਣ	(7 ਅੰਕ)
3.	ਯੂਨਿਟ 3–4 ਨੰਬਰ ਉੱਤੇ ਦਿੱਤੀ ਵਿਆਕਰਣ ਦੇ ਆਧਾਰ ਤੇ ਵਰਣਨਾਤਮਕ ਪ੍ਰਸ਼ਨ	(7 ਅੰਕ)
5.	ਪੈਰ੍ਹਾ ਰਚਨਾ : ਤਿੰਨ ਵਿਸ਼ਿਆਂ ਵਿਚੋਂ ਕਿਸੇ ਇੱਕ ਉੱਤੇ ਪੈਰ੍ਹਾ ਲਿਖਣ ਲਈ ਕਿਹਾ ਜਾਵੇ ।	(4 ਅੰਕ)
6.	ਪੈਰ੍ਹਾ ਦੇ ਕੇ ਉਸ ਬਾਰੇ ਚਾਰ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ	(4 ਅੰਕ)
7.	ਨੰਬਰ 7 ਵਿਚ ਅੱਠ ਅਖਾਣ ਅਤੇ ਅੱਠ ਮੁਹਾਵਰੇ ਪੁੱਛੇ ਜਾਣਗੇ, ਜਿਨ੍ਹਾਂ ਵਿਚੋਂ ਵਿਦਿਆਰਥੀ	ਨੇ ਚਾਰ-ਚਾਰ
	ਨੂੰ ਵਾਕਾਂ ਵਿਚ ਵਰਤ ਕੇ ਅਰਥ ਸਪੱਸ਼ਟ ਕਰਨੇ ਹੋਣਗੇ। (4+4	= 8 ਅੰਕ)
ਨੋਟ:	ਿ ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ 13 ਅੰਕਾਂ ਦੀ ਹੈ, ਜੋ ਕਾਲਜ ਵਲੋਂ ਨਿਰਧਾਰਿਤ ਦਿਸ਼ਾ ਨਿਰਦੇਸ਼ਾਂ ਬ	ਅਨੁਸਾਰ ਇਨ੍ਹਾਂ
	ਅੰਕਾਂ ਤੋਂ ਵੱਖਰੀ ਹੋਵੇਗੀ। ਇਸ ਪੇਪਰ ਦੇ ਕੁਲ ਅੰਕ 37+13 = 50 ਹਨ।	•

ਮੁੱਢਲੀ ਪੰਜਾਬੀ (In Lieu of Compulsory Punjab)

ਸਮਾਂ : 3 ਘੰਟੇ ਥਊਰੀ ਅੰਕ : 37

ਇੰਟਰਨਲ ਅੱਸੈੱਸਮੈਂਟ: 13

ਕੁਲ ਅੰਕ : 50

ਪਾਠ-ਕ੍ਰਮ ਅਤੇ ਪਾਠ-ਪੁਸਤਕਾਂ

1. **ਪੰਜਾਬੀ ਸ਼ਬਦ ਬਣਤਰ** : ਧਾਤੂ, ਵਧੇਤਰ (ਅਗੇਤਰ, ਮਧੇਤਰ, ਪਿਛੇਤਰ), ਪੰਜਾਬੀ ਕੋਸ਼ਗਤ ਸ਼ਬਦ ਅਤੇ ਵਿਆਕਰਣਿਕ ਸ਼ਬਦ

12 ਅੰਕ

2. ਪੰਜਾਬੀ ਸ਼ਬਦ ਪ੍ਰਕਾਰ :

ੳ) ਸੰਯੁਕਤ ਸ਼ਬਦ, ਸਮਾਸੀ ਸ਼ਬਦ, ਦੋਜਾਤੀ ਸ਼ਬਦ, ਦੋਹਰੇ/ਦੁਹਰੁਕਤੀ ਸ਼ਬਦ ਅਤੇ ਮਿਸ਼ਰਤ ਸ਼ਬਦ

ਅ) ਸਿਖਲਾਈ ਤੇ ਅਭਿਆਸ

10 ਅੰਕ

3. ਪੰਜਾਬੀ ਸ਼ਬਦ ਰਚਨਾ:

ੳ) ਇੱਕ-ਵਚਨ ਬਹੁ-ਵਚਨ, ਲਿੰਗ-ਪੁਲਿੰਗ, ਬਹੁ-ਅਰਥਕ ਸ਼ਬਦ, ਸਮਾਨ-ਅਰਥਕ ਸ਼ਬਦ, ਬਹੁਤੇ ਸ਼ਬਦਾਂ ਲਈ ਇੱਕ ਸ਼ਬਦ, ਸ਼ਬਦ ਜੋੜ, ਵਿਰੋਧਆਰਥਕ ਸ਼ਬਦ

ਅ) ਨਿੱਤ ਵਰਤੋਂ ਦੀ ਪੰਜਾਬੀ ਸ਼ਬਦਾਵਲੀ : ਖਾਣ-ਪੀਣ, ਸਾਕਾਦਾਰੀ, ਰੁੱਤਾਂ, ਮਹੀਨਿਆਂ, ਗਿਣਤੀ, ਮੌਸਮ, ਮਾਰਕੀਟ/ਬਾਜ਼ਾਰ, ਵਪਾਰ, ਧੰਦਿਆਂ ਨਾਲ ਸੰਬੰਧਿਤ। 10+5=15 ਅੰਕ

ਅੰਕ ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

1. ਭਾਗ ਪਹਿਲਾਂ ਵਿਚੋਂ ਚਾਰ ਪ੍ਰਸ਼ਨ ਪੁਛੇ ਜਾਣਗੇ ਜਿਨ੍ਹਾਂ ਵਿਚੋਂ ਤਿੰਨ ਪ੍ਰਸ਼ਨਾਂ ਦਾ ਉੱਤਰ ਦੇਣਾ ਲਾਜ਼ਮੀ ਹਨ। ਹਰ ਪ੍ਰਸ਼ਨ ਦੇ ਪੰਜ–ਪੰਜ ਨੰਬਰ ਹਨ। (4+4+4) 12 ਅੰਕ

2. ਭਾਗ ਦੂਸਰਾ ਵਿਚੋਂ ਦੋ-ਦੋ ਨੰਬਰ ਦੇ ਪੰਜ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਸਾਰੇ ਪ੍ਰਸ਼ਨ ਲਾਜ਼ਮੀ ਹਨ। 10 ਅੰਕ 3. ਭਾਗ ਤੀਸਰਾ ਦੇ (ੳ) ਭਾਗ ਵਿਚੋਂ ਦੋ ਸਵਾਲ ਅਤੇ (ਅ) ਭਾਗ ਵਿਚੋਂ ਇੱਕ ਸਵਾਲ ਪੁਛਿਆ ਜਾਵੇਗਾ। ਹਰ ਪ੍ਰਸ਼ਨ ਦੇ ਪੰਜ-ਪੰਜ ਅੰਕ ਹਨ। 10+5=15 ਅੰਕ

ਨੋਟ: ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ 13 ਅੰਕਾਂ ਦੀ ਹੈ, ਜੋ ਕਾਲਜ ਵਲੋਂ ਨਿਰਧਾਰਿਤ ਦਿਸ਼ਾ ਨਿਰਦੇਸ਼ਾਂ ਅਨੁਸਾਰ ਇਨ੍ਹਾਂ ਅੰਕਾਂ ਤੋਂ ਵੱਖਰੀ ਹੋਵੇਗੀ। ਇਸ ਪੇਪਰ ਦੇ ਕੁਲ ਅੰਕ 37+13 = 50 ਹਨ।

Paper: III Principles of Digital Electronics

Time: 3 Hours Total Marks: 75

Theory Marks: 56

Theory Internal Assessment M: 19

Note: The question paper covering the entire course shall be divided into three sections.

Section A: It will have question No.1 consisting of 10 very short answer questions from the entire syllabus. Students will attempt 6 questions. Each question will carry two marks with answer to each question up to 10 lines in length. The total weightage being **12 marks**.

Section B: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 2, 3, 4 and 5 will be set by the examiner from Unit-I of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

Section C: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 6, 7, 8 and 9 will be set by the examiner from Unit-II of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

Unit-I

1. Number Systems.

Introduction to Decimal, Binary, Octal and Hexadecimal Numbers. Complements. Signed Binary Numbers (Arithmetic Addition & Subtraction), Binary Codes:(BCD,Excess-3,Gray codes, ASCII), Binary Storage and Registers.

2. Boolean Algebra and Logic Gates.

Basic Definitions: Postulates and theorems of Boolean Algebra, Boolean Functions, Canonical and Standard Forms, De-Morgan's Theorem Reducing Boolean expressions, Digital Logic Gates: (AND, OR NOT ,NAND, NOR, EX-OR, EX- NOR), Implementations using Basic Gates, Universal Gates

3. Minimization Techniques.

Canonical and Standard forms SOP and POS of Boolean functions, K-Maps simplifications up to Five-Variable Map, Sum of Products and Product of Sums Simplification, Don't-Care Conditions.

4. Combinational Logic.

Half Adder and Full Adder , Binary Adder- Subtractor, Decimal Adder, Comparator, Decoders, Encoders, Multiplexers.

Unit-II

5. Synchronous Sequential Logic.

Sequential Circuits, Latches, Flip-Flops(SR,JK,JK Master Slave, D and T-type). Negative edge and Positive edge triggered clocks

6. Registers ad ounters.

Shift Registers:(Serial-in Serial-out, Serial-in Parallel-out, Parallel-in Serial-out, Parallel-in Parallel-out), Ripple Counters, Synchronous and Asynchronous Counters, Mod counters up/down counters.

7. Memory and Programmable Logic.

Introduction, Random-Access Memory, Memory Decoding, Error Detection and Correction, Read-Only Memory, Programmable Array Logic.

- 1. Integrated Electronics by Millman, Halkias McGraw Hill.
- 2. Malvino: Digital Computer Electronics, McGraw Hill.
- 3. D.A. Hodges & H.G. Jackson, Analysis and Design of Integrated Circuits, International, 1983.
- 4. Joph. F. Wakerley, Digital Principles and Practices.
- 5. Ujjenbeck, John: Digital Electronics: A Modern Approach, Prentice Hall, 1994.
- 6. Mano, M. Morris: Digital Logic and Computer Design, Edition, 1993
- 7. Electronics by R.K Gaur

Paper–IV: Introduction to Programming - C++

Time: 3 Hours Max. Marks: 75

Theory Marks: 56

Theory Internal Assessment Marks: 19

Note: The question paper covering the entire course shall be divided into three sections.

Section A: It will have question No.1 consisting of 10 very short answer questions from the entire syllabus. Students will attempt 6 questions. Each question will carry two marks with answer to each question up to 10 lines in length. The total weightage being **12 marks**.

Section B: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 2, 3, 4 and 5 will be set by the examiner from Unit-I of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

Section C: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 6, 7, 8 and 9 will be set by the examiner from Unit-II of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

UNIT-I

1. **Getting Started**: Introduction, A brief history of C++, Variables, constants, Expression, Statements, Comments and keywords of C++, Operators in C++: Arithmetic, Relational, Logical,

Assignment, Increment/Decrement, Conditional, Precedence of Operators , Data type, Type Conversion, library function.

- 2. **Input / Output Statements**: Inputting using in and outputting using cout statements. Preprocessor directives, Basic program construction. A Complete C++ Program: Invoking Turbo C++, naming your program, using the editor, saving your program, compiling and linking, running the program. Errors: Compiler, linker and runtime. Other IDE Features: Compiling and linking shortcut exiting from IDE, examining files, opening an existing file, DOS shell
- 3. **Decision Making and Looping Statement :** If Statement, If-else statement, nesting of if statement, switch statement, conditional operator statement.

While loop, do loop, for loop, nesting of loops, break and continue statement, go to statement.

4. **Arrays :** Defining an array, array type, array elements, Accessing and initializing elements of array, Programming of C++ with array, String handling, array of strings.

UNIT-II

5. Functions: Definition of function, Declaring function, Local, global variables, execution of function, Passing argument to function, Return values Reference arguments, Overloading functions, Inline function, friend function and default parameter., Storage classes.

- **6. Structures:** A simple structure, specifying the structure, defining a structure variable, Accessing Structure member, Other structure features. Structure within structure. Structure and classes. Array of structures.
- **7. Object Oriented Programming** Objects & Classes, Constructor & Destructor, Operator overloading: Overloading unary operators, Overloading binary operators, Data conversion, Pitfalls operator overloading and conversion.
- **8. Inheritance** Derived class and Base Class, Derived Class Constructors, Overriding member functions, Inheritance in the English distances class, class hierarchies, Public and Private Inheritance, Level of inheritance.
- **9. Polymorphism:** Problems with single inheritance, Multiple inheritance, Virtual Functions, Pure Virtual Functions.

- 1. C++ & Graphics by Vijay Mukhi's
- 2. Turbo C++ by Robert Lafore.
- 3. C++ Programming Language by Schaum's outline series

Paper – V: Numerical Methods and Statistical Techniques

Time: 3 Hours Total Marks: 75

Theory Marks: 56

Theory Internal Assessment M: 19

Note: The question paper covering the entire course shall be divided into three sections.

Section A: It will have question No.1 consisting of 10 very short answer questions from the entire syllabus. Students will attempt 6 questions. Each question will carry two marks with answer to each question up to 10 lines in length. The total weightage being **12 marks**.

Section B: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 2, 3, 4 and 5 will be set by the examiner from Unit-I of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

Section C: It will consist of essay type/numerical questions up to five pages in length. Four questions numbering 6, 7, 8 and 9 will be set by the examiner from Unit-II of the syllabus. The students will be required to attempt any two questions. Each question will carry 11 marks. The total weightage of this section shall be **22 marks**.

UNIT-I

Introduction:

- 1. Numerical Methods, Numerical methods versus numerical analysis, Errors and Measures of Errors.
- 2. Non-linear Equations, iterative Solutions, Multiple roots and other difficulties, Interpolation methods, Methods of bi-section, False position method, Newton Raphson method.
- 3. Simultaneous Solution of Equations, Gauss Elimination Method, Gauss Jordan Method
- 4. Numerical Integration and different Trapezoidal Rule, Simpson's 3/8 Rule.
- 5 Interpolation and Curve Fitting, Lagrangian Polynomials, Newton's Methods: Forward Difference Method, Backward Difference Method Divided Difference Method.

6 Least square fit linear trend, Non-linear trend.

 $Y = ax^b$

 $Y = ab^x$

 $Y = ae^x$

Polynomial fit: $Y = a+bx+cx^2$

UNIT-II

Statistical Techniques:

- 1. Measure of Central Tendency, Mean Arithmetic, Mean Geometric, Mean Harmonic, Mean, Median, Mode.
- 2. Measure of Dispersion, Mean Deviation, Standard Deviation, Co-efficient of Variation.

Books Recommended:

- 1. V. Rajaraman: Computer Oriented Numerical Methods, Prentice Hall of India Private Ltd., New Delhi.
- 2. B.S. Grewal, Numerical Methods for Engineering, Sultan Chand Publication.

Paper-VI: Programming Lab- I (C++ Programming Language)

Total Marks: 75

Practical Marks: 56

Practical Internal Assessment M: 19

Practical- Implementation of Numerical Methods and Statistical Techniques Using C++.

B.Sc. (Information Technology)

Semester-III

Sr. No.	Paper Code	Paper Name		Page No.			
			Theory	Internal Assessment	Practical	Total	
1	Paper–I	Introduction to Python	60	15	-	75	150
2	Paper–II	Data Structure	60	15	-	75	152
3	Paper-III	System Analysis & Design	60	15	-	75	153
4	Paper–IV	Environment Studies – I (Compulsory)	40	10	-	50	154
5	Paper-V	Programming Lab- I (Python Programming Language)	-	10	40	50	156
6	Paper-VI	Programming Lab – II (Data Structure)	-	05	20	25	157

Paper I: Introduction to Python

Time: 3 Hours Max. Marks: 75

Theory Marks: 60

Theory Internal Assessment Marks: 15

Note:

1. Eight questions are required to be set giving equal weightage to all the units. The Candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

Introduction to Python: Process of Computational Problem Solving, Python Programming Language

Data and Expressions: Literals, Variables and Identifiers, Operators, Expressions, Statements and Data Types

Control Structures: Boolean Expressions (Conditions), Logical Operators, Selection Control, Nested conditions, Debugging

Lists: List Structures, Lists (Sequences) in Python, Iterating Over Lists (Sequences) in Python

Functions: Fundamental Concepts, Program Routines, Flow of Execution, Parameters & Arguments

Iteration: While statement, Definite loops using For, Loop Patterns, Recursive Functions, Recursive Problem Solving, Iteration vs. Recursion

Dictionaries: Dictionaries and Files, Looping and dictionaries, Advanced text parsing

Files: Opening Files, Using Text Files, String Processing, Exception Handling

Objects and Their Use: Introduction to Object Oriented Programming

Modular Design: Modules, Top-Down Design, Python Modules

Using Databases and SQL: Database Concepts, SQLite Manager Firefox Add-on, SQL basic summary, Basic Data modeling, Programming with multiple tables

Reference Books:

- 1. Python for Informatics, Charles Severance, version 0.0.7
- 2. Introduction to Computer Science Using Python: A Computational Problem-Solving Focus, Charles Dierbach, Wiley Publications, 2012, ISBN: 978-0-470-91204-1
- 3. Introduction To Computation And Programming Using Python, GUTTAG JOHN V, PHI, 2014, ISBN-13: 978-8120348660

- 4. Introduction to Computating& Problem Solving Through Python, Jeeva Jose and Sojan P. Lal, Khanna Publishers, 2015, ISBN-13: 978-9382609810
- 5. Introduction to Computing and Programming in Python, Mark J. Guzdial, Pearson Education, 2015, ISBN-13: 978-9332556591
- 6. Fundamentals of Python by Kenneth Lambert, Course Technology, Cengage Learning , 2015
- 7. Learning Python by Mark Lutz, 5th Edition, O'Reilly Media, 2013

Paper – II: Data Structure

Time: 3 Hours Max. Marks: 75

Theory Marks: 60

Theory Internal Assessment Marks: 15

Note: 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

Basic Data Structure: Introduction to elementary Data Organization, Common Operation on Data Structures, Algorithm Complexity, Big O Notation, Time – Space trade off between Algorithms.

Arrays: Array Defined, Representing Arrays in Memory, Various Operations on Linear Arrays, Multidimensional Arrays.

UNIT-II

Linked Lists Types of Linked Lists, Representing Linked Lists in Memory, Advantages of using Linked Lists over Arrays, Various Operations on Linked Lists.

Stacks: Description of STACK structure, Implementation of Stack using Arrays and Linked Lists, Applications of Stacks – Converting Arithmetic expression from infix notation to polish and their subsequent evaluation, Quicksort Technique to sort an array.

Queues: Description of queue structure, Implementation of queue using arrays and linked lists, Description of priorities of queues, Dequeues.

UNIT-III

Trees: Description of Tree Structure and its Terminology, Binary Trees and Binary Search Trees and their representation in Memory

Sorting and Searching: Sorting Algorithms, Bubble Sort, Searching Algorithms, Linear Search and Binary Search.

Graphs: Description of Graph Structure, Implement Graphs in Memory using Adjacency Matrix, Path Matrix.

- 1. Seymour Lipschutz, Theory and Problems of Data Structures, Schaum's Outline Series,McGraw Hill Company.
- 2. Tanenbaum, Data Structure using C.

Paper – III: System Analysis & Design

Time: 3 Hours Max. Marks: 75

Theory Marks: 60

Theory Internal Assessment Marks: 15

Note: 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

System Planning and Analysis: Introduction to systems development life cycle and role of different stages. Requirement analysis, Problem definition, Feasibility Study and its importance. Information Gathering Tools, Cost Benefit Analysis, Role and responsibilities of System Analyst.

UNIT-II

System Design: Input/Output Design, Modular and Structured Design, Tools for structured design(Data Flow Diagrams, Data Dictionary, Decision Tree, Structured English and Decision Tables) and system design considerations.

System Implementation: System testing, Quality assurance, Documentation tools, Managing system implementation.

UNIT-III

System Testing: Introduction to testing and its types

System Maintenance: Concept of maintenance and its importance, types of maintenance

- 1. "Elements of System Analysis" Marvin Gore and John W. Stubbe, 2003.
- 2. "System Analysis and Design" Thapliyal M.P., 2002.
- 3. "Modern Systems Analysis & Design" Hoffer, George and Valacich, 2001.
- 4. "SSAD: System Software Analysis and Design" Mehta Subhash and Bangia Ramesh, 1998.
- 5. "Understanding Dynamic System: Approaches to Modelling, Analysis and Design" Dorny C. Nelson, 1993.
- 6. "System Analysis and Design" Perry Edwards, 1993.
- 7. "Systems Analysis and Design" Elias M. Awad, 1993.
- 8. "Analysis and Design of Information Systems" James A. Senn, 1989.

ESL-221: ENVIRONMENTAL STUDIES-I (COMPULSORY)

Time: 3 Hrs. Max. Marks: 50 Theory Lectures: 1½ Hours/ Week Theory Marks: 40; Int ass.: 10

Section–A: (12 Marks): It will consist of five short answer type questions. Candidates will be required to attempt three questions, each question carrying four marks. Answer to any of the questions should not exceed two pages.

Section–B: (16 Marks): It will consist of four essay type questions. Candidates will be required to attempt two questions, each question carrying eight marks. Answer to any of the questions should not exceed four pages.

Section–C: (12 Marks): It will consist of two questions. Candidate will be required to attempt one question only. Answer to the question should not exceed 5 pages.

1. The Multidisciplinary Nature of Environmental Studies:

- Definition, scope & its importance.
- Need for public awareness.
- 2. Natural Resources:
- Natural resources and associated problems:
- **a) Forest Resources**: Use of over exploitation, deforestation, case studies. Timber extraction, mining, dams and their effects on forests and tribal people.
- **b)** Water Resources: Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems.
- c) Mineral Resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies.
- **d)** Food Resources: World food problems, change caused by agriculture and overgrazing, effects or modern agriculture, fertilizer-pesticide problem, salinity, case studies.
- **e) Energy Resources**: Growing of energy needs, renewable and non-renewable energy resources, use of alternate energy sources, case studies.
- f) Land Recourses: Land as a resource, land degradation, soil erosion and desertification.
- Role of an individual in conservation of natural resources.
- Equitable use of resources for sustainable lifestyles.

3. Ecosystem:

- Concept of an ecosystem.
- Structure and function of an ecosystem.
- Producers, consumers and decomposers.
- Energy flow in the ecosystem.
- Ecological succession.
- Food chains, food webs and ecological pyramids.
- Introduction, types, characteristic features, structure and function of the following ecosystems:
- a. Forest ecosystem
- b. Grassland ecosystem
- c. Desert ecosystem
- d. Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

4. Social Issues and Environment:

- From unsustainable to sustainable development.
- Urban problems related to energy.

- Water conservation, rain water harvesting, watershed management.
- Resettlement and rehabilitation of people; its problems and concerns. Case studies.
- Environmental ethics: Issues and possible solutions.
- Climate change, global warning, acid rain, ozone layer depletion, nuclear accidents and holocause. Case studies.
- Wasteland reclamation.
- Consumerism and waste products.
- Environmental Protection Act:
 - Air (prevention and Control of Pollution) Act.
 - Water (prevention and Control of Pollution) Act.
 - ➤ Wildlife Protection Act.
 - > Forest Conservation Act.
- Issues involved in enforcement of environmental legislation.
- Public awareness.

5. National Service Scheme

- Introduction and Basic Concepts of NSS: History, philosophy, aims & objectives of NSS; Emblem, flag, motto, song, badge etc.; Organizational structure, roles and responsibilities of various NSS functionaries.
- **Health, Hygiene & Sanitation:** Definition, needs and scope of health education; Food and Nutrition; Safe drinking water, water borne diseases and sanitation (Swachh Bharat Abhiyan); National Health Programme; Reproductive health.

References/Books:

- 1. Agarwal, K. C. 2001. Environmental Biology, Nidhi Publications Ltd. Bikaner.
- 2. Bharucha, E. 2005. Textbook of Environmental Studies, Universities Press, Hyderabad.
- 3. Down to Earth, Centre for Science and Environment, New Delhi.
- 4. Jadhav, H. & Bhosale, V. M. 1995. Environmental Protection and Laws. Himalaya Pub.
- 5. Joseph, K. and Nagendran, R. 2004. Essentials of Environmental Studies, Pearson Education (Singapore) Pte. Ltd., Delhi.
- 6. Kaushik, A. & Kaushik, C. P. 2004. Perspective in Environmental Studies,

New Age International (P) Ltd, New Delhi.

- 7. Miller, T. G. Jr. 2000. Environmental Science, Wadsworth Publishing Co.
- 8. Sharma, P. D. 2005. Ecology and Environment, Rastogi Publications, Meerut.
- 9. Booklet on Safe Driving. Sukhmani Society (Suvidha Centre), District Court Complex, Amritsar
- 10. Kanta, S., 2012. Essentials of Environmental Studies, ABS Publications, Jalandhar.

 $\begin{array}{c} Paper-V\\ (Programming\ Lab\text{-}I) \end{array}$

Max. Marks: 50

Practical Marks: 40

Practical Internal Assessment Marks: 10

Lab – I: Based on Python, Programming Language

Paper – VI

Programming Lab-II(Data Structure)

Lab – II: Data Structure Max. Marks: 25

Practical Marks: 20

Practical Internal Assessment Marks: 05

B.Sc. (Information Technology)

Semester-IV

Sr. No.	Paper Code	Paper Name		Page No.			
			Theory	Internal Assessment	Practical	Total	
1	Paper–I	Database Management System	60	15	-	75	159
2	Paper–II	Computer Architecture	60	15	-	75	160
3	Paper-III	Java Programming	60	15	-	75	161
4	Paper-IV	Environment Studies – II (Compulsory)	40	10	-	50	162
5	Paper–V	Compiler Design	60	15	-	75	164
6	Paper-VI	Programming Lab – I (Oracle)	-	10	40	50	165
7	Paper– VII	Programming Lab – II (Java)	-	10	40	50	166

Note:

- 1. All the students are required to undergo 'Industrial Training' for 4 weeks in IT Companies after 4th semester final examinations. Final degree to the students will be awarded subject to their successfully completing the 'Industrial Training'.
- 2. 'Industrial Training' will be evaluated as satisfactory / unsatisfactory internally by the department of the college concerned.
- 3. Last date for submission of training Report within 1 Week after coming from training.
- 4. Marks of Paper EVS will not be included in Grand Total.

Paper – I: Database Management System

Time: 3 Hours Total Marks: 75

Theory Marks: 60

Theory Internal Assessment M: 15

Note: (i) In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks.

- (ii) The maximum marks of the paper is 75.
- (iii) As per as possible except in the Computer language papers no program may be asked in theory papers. Emphasis should be on algorithm development.
- (iv)The student can use only Non-programmable & Non-storage type Calculator. Practical marks will include the appropriate weightage for proper maintenance of Lab record.

UNIT-I

Introduction to data, field, record, file, database, database management system. Structure of database system, Advantage and disadvantage, levels of database system, Relational model, hierarchical model, network model, comparison of these models, E–R diagram, different keys used in a relational system, SQL.

UNIT-II

DBA, responsibilities of DBA, Relational form like INF, 2NF, 3NF, BCNF, 4th NF, 5th NF, DBTG, concurrency control and its management, protection, security, recovery of database.

UNIT-III

SQL: Introduction to SQL-DDL, DML, DCL, Join methods & sub query, Union Intersection, Minus, Tree Walking, Built in Functions, Views, Security amongst users, Sequences, Indexing Cursors— Implicit & Explicit, Procedures, Functions & Packages Database Triggers.

Big Data: Introduction to Big Data and Analytics, Introduction to NoSQL

Introductory knowledge and classification of NoSQL databases based upon Column (HBase), Document (MongoDB), Keyvalue (Oracle NoSQL database), Graph, Multimodel and their query languages.

Books and References:

- 1. Introduction to Database System By C.J. Date.
- 2. Database Management System By B.C. Desai.
- 3. Database Concept by Korth.
- 4. Simplified Approach to DBMS- Kalyani Publishers
- 5. Oracle Developer 2000 by Ivan Bayross.
- 6. Database System concepts & Oracle (SQL/PLSQ) AP Publishers.
- 7. https://www.mongodb.com/nosql-explained
- 8. Introduction to NoSQL (Ebook), NoSQL Seminar 2012 @ TUT, Arto Salminen

Paper – II: Computer Architecture

Time: 3 Hours M. Marks: 75

Theory Marks: 60

Theory Internal Assessment Marks: 15

Note:

- 1. Eight questions are required to be set giving equal weightage to all the units. The Candidates will have to attempt any five. All questions carry equal marks.
- 2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

Information Representation : Register Transfer, Various Registers, Implementing Common Bus Using Multiplexers: Logical; Arithmetic & Shift Micro – operations.

Basic Computer Design Instruction Codes, Interfacing various Registers, Computer Instructions, Timing Signals, Instruction Cycle, Design of a Basic Computer.

UNIT-II

CPU Design Stack Organized CPU, Instruction Formats, Addressing Modes, Program Control, Hardwired & Microprogrammed (Wilhe's Design) Control Unit.

Memory Organization Memory Hierarchy, Designs & Concepts of Main Memory, Auxiliary Memory, Associative Memory, Cache and Virtual Memory.

UNIT-III

I/O Organization I/O Interface, Modes of Transfer, Program Interrupt, DMA & I/O Processor.

Pipeline & Vector Processing Parallel Processing Pipelining, Parallel & Distributed Computers, SISD, SIMD & MISD, MIMD Machines, Vector Processing.

References:

Computer System Architecture: M.M. Mano (PHI)

Computer Architecture: J.P. Hayes.

Computer Architecture: Patterson & Hemessy

Paper - III: JAVA PROGRAMMING

Time: 3 Hours Total Marks: 75

Theory Marks: 60

Theory Internal Assessment M: 15

Note: 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

Introduction to Concepts of Programming: Introduction to Java, JVM, Features of java, JDK Environment & tools like(java, javac, applet viewer, javadoc, jdb)

Introduction to Java: Structure of java program, Data types, Variables, Operators, Keywords, Naming Convention, Decision Making (if, switch), Looping(for, while), Type Casting

UNIT-II

Classes and Objects: Creating Classes and objects, Memory allocation for objects, Constructor, Implementation of Inheritance (Simple, Multilevel, Hierarchical), Implementation of Polymorphism (Method Overloading , Method Overriding), Nested and Inner classes

Arrays String and Vector: Arrays, Creating an array, Types of Array (One Dimensional arrays, Two Dimensional array), Strings, String – Arrays, String Methods, String Buffer class, Vectors, Wrapper classes

Abstract Class: Interface and Packages, Modifiers and Access Control (Default, public private protected), Abstract classes and methods,

Interfaces and Packages: (Packages Concept, Creating user defined packages, Java Built in packages, Java.lang->math, Java.util->Random, Date, Hash Table)

UNIT-III

Multithreading: Creating Threads using Different methods, Thread Priorities, Thread Synchronization, Inter process thread Communication.

Exception Handling: Exception types, Using try catch and Multiple catch, Nested try, throw, throws and finally, Creating User defined Exceptions

File Handling : Byte Stream , character stream , file IO Basics ,File Operations(Creating file, Reading file(Character, byte), Writing File (Character, byte)).

- 1. "Java-The Complete Reference", Herbert Schildt, Tata MacGraw Hill.
- 2. "Introduction to Java Programming", Y. Daniel Mliang, Pearsons Publications.
- 3. Programming with JAVA E Balgurusamy
- 4. JAVA: How to Programm- Paul Deital and Harvey Deital.

ESL-222: ENVIRONMENTAL STUDIES-II (COMPULSORY)

Time: 3 Hrs. Max. Marks: 50
Theory Lectures: 1½ Hours/ Week Theory Marks: 40
Internal Assesment: 10

Section–A: (12 Marks): It will consist of five short answer type questions. Candidates will be required to attempt three questions, each question carrying four marks. Answer to any of the questions should not exceed two pages.

Section–B: (16 Marks): It will consist of four essay type questions. Candidates will be required to attempt two questions, each question carrying eight marks. Answer to any of the questions should not exceed four pages.

Section–C: (12 Marks): It will consist of two questions. Candidate will be required to attempt one question only. Answer to the question should not exceed 5 pages.

1. Biodiversity and its Conservation:

- Definition: Genetic, species and ecosystem diversity.
- Biogeographical classification of India.
- Value of Biodiversity: Consumptive use; productive use, social, ethical, aesthetic and option values.
- Biodiversity of global, National and local levels.
- India as mega-diversity nation.
- Hot-spots of biodiversity.
- Threats to Biodiversity: Habitat loss, poaching of wild life, man wildlife conflicts.
- Endangered and endemic species of India.
- Conservation of Biodiversity: In situ and Ex-situ conservation of biodiversity.

2. Environmental Pollution:

- Definition, causes, effects and control measures of:
- a) Air Pollution
- b) Water Pollution
- c) Soil Pollution
- d) Marine Pollution
- e) Noise Pollution
- f) Thermal Pollution
- g) Nuclear Hazards
- h) Electronic Waste
- Solid Waste Management: Causes, effects and control measures of urban and industrial wastes.
- Role of an individual in prevention of pollution.
- Pollution case studies.
- Disaster Management: Floods, Earthquake, Cyclone and Landslides.

3. Human Population and the Environment

- Population growth, variation among nations.
- Population explosion-Family welfare programme.
- Environment and human health.
- Human rights.
- Value education.
- HIV/AIDS.
- Women and child welfare.

- Role of information technology in environment and human health.
- Case studies.
- Road Safety Rules & Regulations: Use of Safety Devices while Driving, Do's and Don'ts while Driving, Role of Citizens or Public Participation, Responsibilities of Public under Motor Vehicle Act, 1988, General Traffic Signs.
- Accident & First Aid: First Aid to Road Accident Victims, Calling Patrolling Police & Ambulance.

4. National Service Scheme:

- Entrepreneurship Development: Definition & Meaning; Qualities of good entrepreneur; Steps/ ways in opening an enterprise; Role of financial and support service Institutions.
- Civil/Self Defense: Civil defense services, aims and objectives of civil defense; Needs for self-defense training.

5. Field Visits:

- Visit to a local area to document environmental assets—river/forest/grassland/hill/mountain.
- Visit to a local polluted site—Urban/Rural/Industrial/Agricultural.
- Study of common plants, insects, birds.
- Study of simple ecosystems—pond, river, hill slopes etc.
- Contribution of the student to NSS/any other social cause for service of society.

Note: In this section the students will be required to visit and write on the environment of an area/ ecosystem/village industry/disaster/mine/dam/agriculture field/waste management/hospital etc. with its salient features, limitations, their implications and suggestion for improvement.

- 1. Agarwal, K. C. 2001. Environmental Biology, Nidhi Publications Ltd. Bikaner.
- 2. Bharucha, E. 2005. Textbook of Environmental Studies, Universities Press, Hyderabad.
- 3. Down to Earth, Centre for Science and Environment, New Delhi.
- 4. Jadhav, H. & Bhosale, V. M. 1995. Environmental Protection and Laws. Himalaya Pub.
- 5. Joseph, K. and Nagendran, R. 2004. Essentials of Environmental Studies, Pearson Education (Singapore) Pte. Ltd., Delhi.
- 6. Kaushik, A. & Kaushik, C. P. 2004. Perspective in Environmental Studies, New Age International (P) Ltd, New Delhi.
- 7. Miller, T. G. Jr. 2000. Environmental Science, Wadsworth Publishing Co.
- 8. Sharma, P. D. 2005. Ecology and Environment, Rastogi Publications, Meerut.
- 9. Booklet on Safe Driving. Sukhmani Society (Suvidha Centre), District Court Complex, Amritsar
- 10. Kanta, S., 2012. Essentials of Environmental Studies, ABS Publications, Jalandhar.

B.Sc. (Information Technology) Semester – IV

Paper – V: Compiler Design

Time: 3 Hours Total Marks: 75

Theory Marks: 60

Theory Internal Assessment M: 15

Note: 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

Basics of Compilers and different phases of compiler design Detailed study of Lexical Analysis and Syntax Analysis

UNIT-II

Storage Management

Static Storage Management, Dynamic Storage Management.

Symbol Table Handling

Symbol table contents, operations on Symbol Tables, Organizations of Symbol Tables.

Intermediate Code Generation: Three address Code (Triples, Quadruples).

Code Generation

Code Generator, Code generation of simple programming constructs.

UNIT-III

Code Optimization

Local optimization, global optimization, loop optimization

Types of Compiler-Incremental compilers and Cross Compilers.

References:

1. Alfred V. Aho, Ravi Sethi, Jeffrey D. Ullman: *Compiler, Principles, Techniques and Tools*,

Addision Wesley, 2006.

- 2. Tremblay J.P., Sorenson P.G., *The Theory and Practice of Compiler Writing*, Mc–Graw Hill, 2007.
- 3. Alfred V. Aho, Ravi Sethi, Jeffrey D. Ullman: *Principles of Compiler Design*, Narosa Publishing House, 2007.

$\textbf{B.Sc.} \ (\textbf{Information Technology}) \ \textbf{Semester} - \textbf{IV}$

Paper – VI Programming Lab-I(Oracle)

Total Marks: 50

Practical Marks: 40

Practical Internal Assessment M:10

Lab – I: Oracle

B.Sc. (Information Technology) Semester – IV

Paper – VII Programming Lab-II (JAVA)

Total Marks: 50

Practical Marks: 40

Practical Internal Assessment M: 10

Lab – II: Java

B.Sc. (Information Technology)

Semester-V

Sr. No.	Paper Code	Paper Name	Marks				Page No.
			Theory	Practical	Internal Assessment	Total Marks	
1	Paper–I	Computer Networks	80	-	20	100	168
2	Paper–II	Operating System	80	-	20	100	169
3	Paper-III	Web Development using PHP	60	-	15	75	170
4	Paper–IV	Lab – I Computer Networks and Operating System	-	60	15	75	172
5	Paper-V	Lab – II PHP	-	40	10	50	173

B.Sc. (Information Technology) Semester – V

Paper – I: Computer Networks

Time: 3 Hrs Total Marks: 100

Theory Marks: 80

Theory Internal Assessment M: 20

Instructions for the Paper Setters:-

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 100.

2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT – I

Basic concepts of Computer Networks, Client Server Network topologies.

OSI Reference Model, TCP/IP Model Comparison and Critiques, Concepts of Routers, bridges, Repeaters, Gateways.

UNIT – II

Data Transmission: – Analog & Digital Transmission, Modem, Codec, Pulse Code Modulation Multiplexing, Circuit Switching, Packet Switching, message Switching, Hybrid Switching.

Transmission Media: – Twisted Pair, Co–axial Cable, Baseband, Broadband, Fibre optics, Satellite, Wireless Transmission, Telephone System

The Data link Layer: Design Issues, Error Detection and Correction, Data Link Sliding Window Protocols.

UNIT - III

IEEE Standard 802 for LAN's and MAN's Routing Algorithm.

Internetworking, Network Security.

- 1. Tanenbaum A.S. 'Computer Network', PHI.
- 2. Stalings W., 'Data and Computer Communications', PHI.

B.Sc. (Information Technology) Semester – V

Paper – II: Operating System

Time: 3 Hrs. Total Marks: 100

Theory Marks: 80

Theory Internal Assessment M: 20

Instructions for the Paper Setters:-

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 100.

2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT – I

Introduction:

Definition, evolution, need, early system, function, buffering spooling, single user, multiuser, multiprogramming, multiprocessing, multitasking, multithreading, batch processing, real time, time systems, time sharing systems, security, protection.

Processor Management / CPU Scheduling:

CPU – I/O Basic Cycle, process state, process control block, Scheduling, Queue, Schedulers, Scheduling Algorithms, Performance criteria, FCFS, SJF, Priority, SRTF, Round Robin, Multi – Levels users Algorithm.

UNIT – II

Deadlocks:

Definition, Necessary condition for deadlock, Deadlock Prevention Mutual exclusion, Hold and wait, No pre-emption, circular wait Banker's algorithms, Recovery from deadlock, semaphores.

Memory Management:

Concept of Relocation, Swapping, backing storage, swap time, MFT, MFT job scheduling, region size selection, memory fragmentation, MVT, MVT job scheduling compaction, paging, segmentation.

UNIT - III

Virtual Memory:

Overlays, demand paging, page fault, performance of demand paging, page replacement, page replacement algorithm, FIFO, Optimal page replacement, Thrashing.

Device Management:

I/O and device management physical characteristics, FCFS, SSTF, SCAN, CSCAN.

File Management:

Disk and File Management.

- 1. "Operating System Concepts", Fourth Edition by Silberschatz Galvin Addison Wesley.
- 2. "Operating Systems: A Design Oriented Approach" by Crowley, Published by Tata McGraw Hill.
- 3. "Operating Systems" Second Edition by Dietel, Addison Wesley.

B.Sc. (Information Technology) Semester – V

Paper – III: Web Development using PHP

Time: 3 Hrs. Total Marks: 75

Theory Marks: 60

Theory Internal Assessment M: 15

Note: In theory eight questions are to be set in all. The candidates are required to

attempt five of them. All questions are to be of equal marks. The maximum

marks of the paper is 75

UNIT-I

Introduction to PHP: Introduction to PHP, History & Future Scope of PHP, Benefit & Importance of PHP, Installation of tools for working in PHP like XAMPP, WAMP for PHP, Apache & MySQL.

Introduction to Language constructs : Variables, constants, PHP's inbuilt data types Keywords, Comments, Operators & Expressions : Arithmetic, Assignment, Comparison, Logical Operators, String & echo, print for outputting in web page: string functions, Using Loop Statement like for, for each, do while, while, switch, goto, and continue.

Working with flow control through Control Statement: if-else, if-else ladder

UNIT-II

Arrays: Introduction to Array, Simple array declaration, use of array, Numeric Array, Associative Array, Multidimensional Array, Array Functions, explode & implode functions

PHP Functions: Defining User functions, Passing parameter & return value, Use of Math functions, String functions, Date & time function, Date formats, Include, Require.FORM:GET/POST/REQUEST, Using html controls in web page, Master/Child Page concept.

State Management: Using Session in web pages for user authentication, Using Cookies in web pages for user authentication

Object Oriented Programming::Classes, Object & Constructor & Destructor, Using Access Specifier,Inheritance,Overloading.

Java Script: Syntax, Comments, Variables, Operators, Data Types, Function, Object, Condition, Looping, Form Validation.

Jquery: Syntax, selectors, Events, effects, Jquery CSS Classes.

Ajax: Ajax introduction, XML Http, Request, Response, Event, PHP.

UNIT-III

Introduction to MySQL: Logging on to MySql, Creating a Database, Creating a Table, Inserting Data into a table, Viewing stored Data, Modifing Stored data, Deleting Stored Data.

Connecting to MySQL with PHP: Sending SQL Queries with PHP.

Submitting & showing data to/from web controls from/to database, Uploading files to server/upload form /upload script, Sending emails/ email script

- 1. PHP and MYSQL web development (4th Edition).
- 2. PHP for Beginners by Ivan Bross.
- 2. PHP: The Complete Reference by Steven Holzner
- 3. PHP Pocket Reference by PHP Pocket Reference.
- 4. PHP and MySQL Web Development by Laura Thomson and Luke Welling
- 5. Head First Php & MySQL By by Beighley

B.Sc. (Information Technology) Semester -V

Paper – IV Lab I (Computer Networks and Operating System)

Time: 3 Hours Total Marks: 75

Practical Marks: 60

Practical Internal Assessment M: 15

Practical Lab: Computer Networks and Operating System

B.Sc. (Information Technology) Semester -V

Paper – V Lab II (PHP)

Time: 3 Hours Total Marks: 50

Practical Marks: 40

Practical Internal Assessment M: 10

Practical Lab: PHP

B.Sc. (Information Technology)

Semester-VI

Sr. No.	Paper No.	Paper	Marks				Page No.
			Theory	Practical	Internal Assessment	Total	
1	Paper–I	Computer Graphics	60	-	15	75	175
2	Paper–II	Internet Applications and E-Business	80		20	100	176
3	Paper-III	Lab (Applications of Computer Graphics in C/C++ and HTML)	-	20	05	25	177
3	Paper-IV	Project	-	160	40	200	178

B.Sc. (Information Technology) Semester – VI

Paper – I: Computer Graphics

Time: 3 Hrs. Total Marks: 75

Theory Marks: 60

Theory Internal Assessment M: 15

Instructions for the Paper Setters:-

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 100.

2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

Preliminaries

Basics of Computer Graphics, Computer graphics Hardware and Software.

2D Primitives

Line drawing, circle drawing and simple line clipping algorithms.

UNIT-II

2D-Transformations

Simple 2D - Transformations and their different representations, composite 2D-Transformations. 3D-Transformations

Simple 3D-Transformations, composite 3D-Transformations.

UNIT-III

Hidden Surfaces

Depth comparisons, Z-buffer algorithm, Scan line algorithms.

Projections

Parallel Projections, Perspective Projections, Oblique Projections.

- 1. Donald Hearn & M. Pauline Baker, 'Computer Graphics', Printice Hall of India Private Limited, 2008.
- 2. Foley, A. Van Dam. S. Feiner, and J. Hughes, 'Computer Graphics: Principles and Practice', Addison-Wesley, 2006.
- 3. David F. Rogers, 'Procedural Elements for Computer Graphics', McGraw Hill Book Company, 2006.
- 4. Roy A. Plastick & Cordon Kalley, 'Computer Graphics', McGraw Hill Book Company, 2007.

B.Sc. (Information Technology) Semester – VI

Paper – II: Internet Applications and E- Business

Time: 3 Hours Total Marks: 100

Theory Marks: 80

Theory Internal Assessment M: 20

Note: 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

Introduction: About internet and its working, business use of internet, services effect by internet, evaluation of Internet, Internet Service Provider (ISP), internet addressing (DNS) and IP addresses.

E-Mail Basic Introduction, advantage and disadvantage, structure of an email message, working of e-mail (sending and receiving messages), managing email (creating new folder, deleting messages, forwarding messages, filtering messages, implementation of outlook express.Internet protocol Introduction, File transfer protocol (FTP), Gopher, Telnet, other protocols like HTTP and TCP/IP.

WWW introduction, working of WWW, Web browsing (opening, viewing, saving and printing a web page and bookmark), web designing using HTML, DHTML with programming techniques.

UNIT-II

E – Commerce:

Its definition, aims, process tools and results, EDI, VAN's and internet as Promoters, Types of E-Commerce, Commerce – net.

Steps to Start E – Commerce:

H/W & S/W Requirements, steps involved in opening your own online business.

UNIT-III

EDI:

EDI Vs Traditional Systems, EDI enabled procurement process, components of EDI system, EDI implementation issues.

Concerns for E – Commerce:

Basic challenges to E – Commerce, Technological, legal and regulators heads, Internet Bandwidth & Technological Issues.

NII: Technical issues, standards & Services GII, Issues that confront us in relation to securing electronic transactions. Implementation of digital signatures. Authentication Mechanisms. Electronic cash, its elements, legal issues, risks, paper document versus Electronic document Laws for E – Commerce legal issues for Internet Commerce.

- 1. "Understanding The Internet", Kieth Sutherland, Butterworth-Heinemann; 1st Edition (October 31, 2000).
- 2. "Internet Technologies", S. K. Bansal, APH Publishing Corporation (April 1, 2002).
- 3. "Data Communications and Networking", Behrouz A. Forouzan, 3rd Edition.
- 4. E Commerce The Cutting Edge of Business. By: Kamlesh K. Bajaj. Debjani Nag.

B.Sc. (Information Technology) Semester – VI

Paper – III Lab (Applications of Computer Graphics in C/C++)

Time: 3 Hours Total Marks: 25

Practical Marks: 20

Practical Internal Assessment: 05

Practical Lab: Applications of Computer Graphics in C++/C

B.Sc. (Information Technology) Semester – VI

Paper – IV: PROJECT

Max. Marks: 200 Project Marks: 160 Internal Assessment: 40

General Instructions:

- 1. A software module based on the work done in the entire course is to be developed.
- 2. The soft copy of the module shall be submitted to the College/Institute till April 30.
- 3. The software module shall be developed in groups, consisting of at most two students in a group.
- 4. The college shall depute guide(s)/supervisor(s) under whose supervision the software module shall be developed. The guide/supervisor shall clarify that the work done is original & authenticated. The certificate found to be incorrect at any stage shall attract the proceedings against all the stakeholders, as per the University rules.
- 5. The evaluation of the module shall be done as per the common ordinance of UG/PG w.e.f. 2012-2013 under semester system.
 - 6. Training certificate of industrial training should be submitted to the College and also attached in the project.