Bachelor of Computer Applications Syllabus

Session (2017-2018)





Note:

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2. Subject to change in the syllabi at any time. Please visit the Khalsa College website time to time.

Bachelor of Computer Applications

	Paper Code	Paper Name	Marks				
Sr. No.			Theory	Practical	Internal Assessment	Total	No.
1	Paper–I	Introduction to Programming -C	60	-	15	75	66
2	Paper–II	Introduction to Computers and Information Technology	60	-	15	75	67
3	Paper–III	Applied & Discrete Mathematics	60	-	15	75	68
4	Paper-IV	Communication Skills in English	30	10(Presentati on)	10	50	69
5	Paper–V	Punjabi/Basic Punjabi (Mudhli Punjabi) (Compulsory)	40	-	10	50	70-71
6	Paper–VI	Practical–I (MS Office 2010/Open Office and C Programming)	-	60	15	75	72
7	Paper–VII	*Drug Abuse: Problem, Management and Prevention (Compulsory Paper)	40		10	50	72(i)
	1		1	1	Total Marks	400	

Semester – I

• Marks of this Paper will not be included in the Total Marks

Paper–I: Introduction to Programming - C

Time: 3 Hours

M. Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note:

- 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.
- 2. The student can use only Non-programmable & Non-storage type Calculator.

Fundamentals: Character set, Identifiers and Key Words, Data types, Constants, Variables, Expressions, Statements, Symbolic Constants.

Operations and Expressions: Arithmetic operators, Unary operators, Relational Operators, Logical Operators, Assignment and Conditional Operators, Library functions. Data Input and Output statements

Control Statements: Preliminaries, While, Do–while and For statements, Nested loops, If–else, Switch, Break – Continue statements.

Program Structure Storage Class: Automatic, external and static variables, multiple programs, more about library functions.

Functions: Brief overview, defining, accessing functions, passing arguments to function, specifying argument data types, function prototypes, recursion.

Arrays: Defining, processing an array, passing arrays to a function, multi-dimensional arrays.

Strings: String declaration, string functions and string manipulation

Structures & Unions: Defining and processing a structure, user defined data types, structures and pointers, passing structures to functions, self-referenced structure, unions.

Pointers: Fundamentals, pointer declaration, passing pointer to a function, pointer and one dimensional arrays, operation on pointers, pointers & multi–dimensional arrays of pointers, passing functions, other functions, more about pointer declarations.

References:

- 1. Balaguruswamy: "Programming in ANSIC".
- 2. Scaum Outline Series: "Programming in C".
- 3. Dennis & Ritchie: "Programming in C".
- 4. Stephen G. Kochar: "C Programming".

Paper–II: Introduction to Computers and Information Technology

Time: 3 Hours

M. Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note:

- 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.
- 2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

Introduction to Computers and its Applications:

Computer as a system, basic concepts, functional units and their inter relation.

- Milestones in Hardware and Software.
- Batch oriented / on–line / real time applications.
- Application of computers.

UNIT-II

Interacting with the Computer:

Input Devices: Keyboard, mouse, light pen, touch screens, Bar Code reader, joystick, source data automation, (MICR, OMR, OCR), screen assisted data entry: portable / handheld terminals for data collection, vision input systems.

Output Devices: Monitor, Serial line page printers, plotters, voice response units.

Data Storage Devices and Media: Primary storage (Storage addresses and capacity, type of memory), Secondary storage, Magnetic storage devices and Optical Storage Devices

UNIT-III

Word Processor: Overview, creating, saving, opening, importing, exporting and inserting files, formatting pages, paragraphs and sections, indents and outdents, creating lists and numbering. Headings, styles, fonts and font size, Editing, positioning and viewing texts, Finding and replacing text, inserting page breaks, page numbers, book marks, symbols and dates. Using tabs and tables, header, footer and printing

Presentation Software: Presentation overview, entering information, Presentation creation, opening and saving presentation, inserting audio and video

Spreadsheet: Spreadsheet overview, Editing, Formatting, Creating formulas, Graphs.

Any Open Source Software like Apache Open Office, Libre Office, Google Docs or Microsoft Office may be used.

References:

1. Computer Fundamentals	_	P.K. Sinha.
2. Introduction to Computers	_	N. Subramanian.
3. Introduction to Computers	_	Peter Norton Mcgraw Hill.
4. MS–Office	_	BPB Publications.
5. Windows Based Computer Courses	_	Gurvinder Singh & Rachpal Singh,

- S. Windows Based Computer Course Kalyani Pub.
- 6. Ebooks at OpenOffice.org
 - 7. A Conceptual guide to OpenOffice.org3, 2nd Edition, R. Gabriel Gurley

Bachelor of Computer Applications (Semester – I) Paper III: Applied & Discrete Mathematics

Time: 3 Hours

M. Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note:

- **1.** Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.
- 2. The student can use only Non-programmable & Non-storage type Calculator.

Sets and Relations: Definition of sets, subsets, complement of a set, universal set, intersection and union of sets, De-Morgan's laws, Cartesian products, Equivalent sets, Countable and uncountable sets, minset, Partitions of sets, Relations: Basic definitions, graphs of relations, properties of relations

Logic and Propositional Calculus: Proposition and Compound Propositions, basic Logical Operations, Propositions and Truth Tables, Tautologies and Contradictions, Logical Equivalence, Duality law, Algebra of propositions, Conditional and Bi conditional Statements, Arguments, Logical Implication, Propositional Functions, Predicates and Quantifiers, Negation of Quantified Statements, Inference theory of the predicates calculus.

Boolean Algebra: Boolean algebra and its duality, Duality, Boolean Algebra as Lattices, Boolean identities, sub-algebra, Representation Theorem, Sum-of-Products Form for Sets, Sum of-Products Form for Boolean Algebra, Minimal Boolean Expressions, Prime Implicants, Boolean Functions, Karnaugh Maps.

Matrices: Introduction of a Matrix, its different kinds, matrix addition and scalar multiplication, multiplication of matrices, transpose etc. Square matrices, inverse and rank of a square matrix, Matrix Inversion method.

Graph Theory: A general introduction, simple and multi graphs, directed and undirected graphs, Eulerian and Hamiltonian Graphs, Shortest path algorithms, Chromatic number, Bi partite graph, graph coloring.

References:

- 1. Lipschutz, S. and Lipson, M.: Discrete Mathematics (Schaum's outlines Series).
- 2. Kolman and Busby "Discrete Mathematical structures for Computer Sciences" PHI.
- 3. Alan Doerr,"Applied Discrete Structures for Computer Science", Galgotia Publications.
- 4. Trambley, J.P. and Manohar, R: Discrete Mathematical Structures with Applications to Computer Science.

COMMUNICATION SKILLS IN ENGLISH

Time: 3 Hours

Max. Marks: 50 Theory Marks: 30 Presentation: 10 Internal assessment: 10

Lectures /week: 6

1. Reading Skills: Reading tactics and strategies; Reading purposes–kinds of purposes and associated comprehension; Reading for direct meanings; Reading for understanding concepts, details, coherence, logical progression and meanings of phrases/ expressions. **Activities:**

a) Active reading of passages on general topics

- b) Reading newspaper, articles, editorials etc.
- c) Short questions based on content and development of ideas of a given paragraph.

2. Writing Skills: Guidelines for effective writing; writing styles for application, resume, personal letter, official/ business letter, memo, notices etc.

Activities:

- a) Personal and business letters.
- b) Converting a biographical note into a sequenced resume.
- c) Writing notices for circulation/ boards.
- d) Making notes of given passage with headings and sub-headings
- e) Writing newspaper reports based on given heading.

Suggested Pattern of Question Paper:

The question paper will consist of eight skill-oriented questions from Reading and Writing Skills. Each question will carry 5 marks. The questions shall be phrased in a manner that students know clearly what is expected of them. There will be internal choice wherever possible.

- i) Comprehension questions of an unseen passage.
- ii) Personal letter Official/Business letters. Writing technical report
- iii) Writing notices/agenda/resolution/ minutes for public circulation on topics of professional interest
- iv) Writing resume or converting a biographical note into resume
- v) Writing news report based on a given heading
- vi) Do as directed (5x1=5 marks) (articles, tenses, pronouns, prepositions, conjunctions, forms of verbs) (6 x5 =30 Marks)

Presentation :-

- 1. 10 Marks for presentation
- 2. Topic for presentation will be based on the skills mentioned in syllabus .
- 3. The Examiner is to be appointed by HOD

Recommended Books:

- 1. Oxford Guide to Effective Writing and Speaking by John Seely.
- 2. The Written Word by Vandana R Singh, Oxford University Press
- 3. Murphy's English Grammar (by Raymond Murphy) CUP

ਪੰਜਾਬੀ (ਲਾਜ਼ਮੀ)

ਸਮਾਂ : 3 ਘੰਟੇ

ਕੁਲ ਅੰਕ: 50 ਥਿਊਰੀ ਅੰਕ : 40 ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ : 10

ਪਾਠ-ਕ੍ਰਮ ਅਤੇ ਪਾਠ-ਪੁਸਤਕਾਂ

1. **ਦੋ ਰੰਗ** (ਕਵਿਤਾ ਭਾਗ) (ਸੰਪਾ. ਹਰਜਿੰਦਰ ਸਿੰਘ ਢਿੱਲੋ ਅਤੇ ਪ੍ਰੀਤਮ ਸਿੰਘ ਸਰਗੋਧੀਆ), ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯਨੀਵਰਸਿਟੀ, ਅੰਮ੍ਰਿਤਸਰ।

2. ਪੰਜਾਬ ਦੇ ਮਹਾਨ ਕਲਾਕਾਰ (ਬਲਵੰਤ ਗਾਰਗੀ), ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ, ਅੰਮ੍ਰਿਤਸਰ। ਲੇਖ : ਕੇ. ਐਲ. ਸਹਿਗਲ, ਬੜੇ ਗ਼ੁਲਾਮ ਅਲੀ ਖਾਂ, ਸੋਭਾ ਸਿੰਘ, ਪ੍ਰਿਥਵੀਰਾਜ ਕਪੁਰ, ਭਾਈ ਸਮੁੰਦ ਸਿੰਘ।

3. ਪੈਰ੍ਹਾ ਰਚਨਾ

4. ਪੈਰ੍ਹਾ ਪੜ੍ਹ ਕੇ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ।

5. (ੳ) ਪੰਜਾਬੀ ਧੁਨੀ ਵਿਉਤ : ਉਚਾਰਨ ਅੰਗ, ਉਚਾਰਨ ਸਥਾਨ ਤੇ ਵਿਧੀਆਂ, ਸਵਰ, ਵਿਅੰਜਨ, ਸੁਰ। (ਅ) ਭਾਸ਼ਾ ਵੰਨਗੀਆਂ : ਭਾਸ਼ਾ ਦਾ ਟਕਸਾਲੀ ਰੂਪ, ਭਾਸ਼ਾ ਅਤੇ ਉਪ-ਭਾਸ਼ਾ ਦਾ ਅੰਤਰ, ਪੰਜਾਬੀ ਉਪਭਾਸ਼ਾਵਾਂ ਦੇ ਪਛਾਣ-ਚਿੰਨ੍ਹ।

6. ਮਾਤ ਭਾਸ਼ਾ ਦਾ ਅਧਿਆਪਨ

(ੳ) ਪਹਿਲੀ ਭਾਸ਼ਾ ਦੇ ਤੌਰ ਉੱਤੇ

(ਅ) ਦੂਜੀ ਭਾਸ਼ਾ ਦੇ ਤੌਰ ਉੱਤੇ

ਅੰਕ-ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

1. ਕਿਸੇ ਕਵਿਤਾ ਦਾ ਸਾਰ ਜਾਂ ਉਸਦਾ ਵਿਸ਼ਾ ਵਸਤੂ (ਦੋ ਵਿਚੋਂ ਇਕ)	8 ਅੰਕ
2. ਰੇਖਾ ਚਿਤਰ : ਸਾਰ, ਵਿਸ਼ਾ-ਵਸਤੂ, ਸ਼ਖ਼ਸੀਅਤ ਦੇ ਗੁਣ	8 ਅੰਕ
3. ਪੈਰ੍ਹਾ ਰਚਨਾ : ਤਿੰਨ ਵਿਸ਼ਿਆਂ ਵਿਚੋਂ ਕਿਸੇ ਇਕ ਉਤੇ ਪੈਰ੍ਹਾ ਲਿਖਣ ਲਈ ਕਿਹਾ ਜਾਵੇ।	4 ਅੰਕ
4. ਪੈਰ੍ਹਾਂ ਦੇ ਕੇ ਉਸ ਬਾਰੇ ਚਾਰ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ	4 ਅੰਕ
5. ਨੰਬਰ 5 ਉਤੇ ਦਿੱਤੀ ਵਿਆਕਰਣ ਦੇ ਆਧਾਰ 'ਤੇ ਵਰਣਨਾਤਮਕ ਪ੍ਰਸ਼ਨ	8 ਅੰਕ
ਿ ਨੰਬਰ (ਰਿਹ) ਸਤ ਰਾਸ ਹੈ) ਇਸੀ ਰਾਸ ਅਤੇ ਹੁਦੀ ਰਾਸ ਰਹੋਂ ਅਧਿਆਸ ਨੇ ਪੁੱਤਰ	

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6. ਨੰਬਰ 6 ਵਿਚ ਮਾਤ ਭਾਸ਼ਾ ਦੇ ਪਹਿਲੀ ਭਾਸ਼ਾ ਅਤੇ ਦੂਜੀ ਭਾਸ਼ਾ ਵਜੋਂ ਅਧਿਆਪਨ, ਮਹੱਤਵ ਅਤੇ ਸਮੱਸਿਆਵਾਂ
ਬਾਰੇ ਚਾਰ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ, ਜਿਨ੍ਹਾਂ ਵਿਚੋ ਵਿਦਿਆਰਥੀ ਨੇ ਦੋ ਦਾ ਉੱਤਰ ਦੇਣਾ ਹੋਵੇਗਾ। (4×2)=8 ਅੰਕ
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ਨੋਟ: ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ 10 ਅੰਕਾਂ ਦੀ ਹੈ, ਜੋ ਕਾਲਜ ਵਲੋਂ ਨਿਰਧਾਰਿਤ ਦਿਸ਼ਾ ਨਿਰਦੇਸ਼ਾਂ ਅਨੁਸਾਰ ਇਨ੍ਹਾਂ ਅੰਕਾਂ ਤੋਂ ਵੱਖਰੀ ਹੋਵੇਗੀ। ਇਸ ਪੇਪਰ ਦੇ ਕੁਲ ਅੰਕ 40+10 = 50 ਹਨ।

ਮੁੱਢਲੀ ਪੰਜਾਬੀ (In Lieu of Compulsory Punjabi)

ਸਮਾਂ : 3 ਘੰਟੇ

ਥਿਊਰੀ ਅੰਕ : 40 ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ : 10 ਕੁਲ ਅੰਕ: 50

1. ਪੰਜਾਬੀ ਭਾਸ਼ਾ ਤੇ ਗੁਰਮੁਖੀ ਲਿਪੀ

ੳ) ਨਾਮਕਰਣ ਤੇ ਸੰਖੇਪ ਜਾਣ ਪਛਾਣ : ਗੁਰਮੁਖੀ ਵਰਣਮਾਲਾ, ਅੱਖਰ ਕ੍ਰਮ, ਸਵਰ ਵਾਹਕ (ੳ ਅ ੲ), ਲਗਾਂ ਮਾਤਰਾਂ, ਪੈਰ ਵਿਚ ਬਿੰਦੀ ਵਾਲੇ ਵਰਣ, ਪੈਰ ਵਿਚ ਪੈਣ ਵਾਲੇ ਵਰਣ, ਬਿੰਦੀ, ਟਿੱਪੀ, ਅੱਧਕ।

ਅ) ਸਿਖਲਾਈ ਤੇ ਅਭਿਆਸ

15 ਅੰਕ

2. ਗੁਰਮੁਖੀ, ਆਰਥੋਗ੍ਰਾਫੀ ਅਤੇ ਉਚਾਰਨ : ਸਵਰ, ਵਿਅੰਜਨ : ਮੁੱਢਲੀ ਜਾਣ-ਪਛਾਣ ਅਤੇ ਉਚਾਰਣ, ਮੁਹਾਰਨੀ, ਲਗਾਂ ਮਾਤਰਾਂ ਦੀ ਪਛਾਣ । 10 ਅੰਕ

3. ਪੰਜਾਬੀ ਸ਼ਬਦ ਜੋੜ : ਮੁਕਤਾ (ਦੋ ਅੱਖਰਾਂ ਵਾਲੇ ਸ਼ਬਦ, ਤਿੰਨ ਅੱਖਰਾਂ ਵਾਲੇ ਸ਼ਬਦ), ਸਿਹਾਰੀ ਵਾਲੇ ਸ਼ਬਦ, ਬਿਹਾਰੀ ਵਾਲੇ ਸ਼ਬਦ, ਔਂਕੜ ਵਾਲੇ ਸ਼ਬਦ, ਦੁਲੈਂਕੜ ਵਾਲੇ ਸ਼ਬਦ, ਲਾਂ ਵਾਲੇ ਸ਼ਬਦ, ਦੁਲਾਵਾਂ ਵਾਲੇ ਸ਼ਬਦ, ਹੋੜੇ ਵਾਲੇ ਸ਼ਬਦ, ਕਨੌੜੇ ਵਾਲੇ ਸ਼ਬਦ, ਲਗਾਂਖਰ (ਟਿੱਪੀ, ਬਿੰਦੀ, ਅੱਧਕ) ਵਾਲੇ ਸ਼ਬਦ, ਸ਼ੁੱਧ-ਅਸ਼ੁੱਧ। 15 ਅੰਕ

ਅੰਕ ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

 1. ਪਹਿਲੇ ਭਾਗ ਵਿਚੋਂ ਵਰਣਨਾਤਮਕ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਜਿਨ੍ਹਾਂ ਵਿਚੋਂ ਤਿੰਨ ਪ੍ਰਸ਼ਨਾਂ ਦਾ ਉੱਤਰ ਦੇਣਾ ਲਾਜ਼ਮੀ ਹੈ।

 ਹਰ ਪ੍ਰਸ਼ਨ ਦੇ ਪੰਜ-ਪੰਜ ਅੰਕ ਹਨ।
 (5+5+5) 15 ਅੰਕ

 2. ਭਾਗ ਦੂਸਰਾ ਵਿਚੋਂ ਦੋ-ਦੋ ਨੰਬਰ ਦੇ ਪੰਜ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਸਾਰੇ ਪ੍ਰਸ਼ਨ ਲਾਜ਼ਮੀ ਹਨ।
 10 ਅੰਕ

 3. ਭਾਗ ਤੀਸਰਾ ਵਿਚੋਂ ਤਿੰਨ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਜਿਨ੍ਹਾਂ ਦੇ ਪੰਜ-ਪੰਜ ਅੰਕ ਹਨ।
 15 ਅੰਕ

Paper-VI: Practical –I

(MS Office 2010/Open Office & Basic C Programming)

M. Marks: 75 Practical Marks: 60 Practical Internal Assessment Marks: 15

Practical- MS Office 2010/Open Office & Basic C Programming

Bachelor of Computer Applications

Sr.	Paper Code	Paper Name	Marks				Page
No.			Theory	Practical	Internal Assessment	Total	No.
1	Paper–I	Introduction to Programming– C++	60	-	15	75	74
2	Paper–II	Principles of Digital Electronics	60	-	15	75	75-76
3	Paper–III	Numerical Methods &Statistical Techniques	60	-	15	75	77
4	Paper–IV	Communication Skills in English	30	10(Presentation)	10	50	78
5	Paper–V	Punjabi/Basic Punjabi (Mudhli Punjabi) (Compulsory)	40	-	10	50	79-80
6	Paper-VI	Practical–C++ Programming Language	-	60	15	75	81
7	Paper–VII	*Drug Abuse: Problem, Management and Prevention (Compulsory Paper)	40		10	50	81 (i)
	1		1		Total Marks	400	

Semester – II

• Marks of this Paper will not be included in the Total Marks

Bachelor of Computer Applications (Semester – II) Paper–I: Introduction to Programming - C++

Time: 3 Hours

M. Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note:

1. Eight questions are required to be set giving equal weightage to all the units. The Candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

Programming Paradigms: Introduction to the object oriented approach towards programming by discussing Traditional, Structured Programming methodology.

Objects & Classes: Object Definition, Instance, Encapsulation, Data Hiding, Abstraction, Inheritance, Messages, Method, Polymorphism, Classes, Candidate & Abstract Classes to be examples of the Design process.

Object Oriented Programming using C++: Characteristics of OOP, Overview of C++, I/O using cout and cin, Objects and Classes, Member functions and data, private & public, constructor & destructor, Constructor Overloading, Types of Constructors.

Function Overloading: Function Overloading, Default Arguments, Ambiguity in Function Overloading.

Operator Overloading: Overloading unary and binary operators, Type Conversion using Operator Overloading

Inheritance: Concept of inheritance, Base & derived classes, Access Specifiers, Class Hierarchies, Types of Inheritance with examples.

Virtual Functions and Polymorphism: Virtual functions, friend functions, static function, this pointer, polymorphism, Types of Polymorphism with examples, templates, class templates.

Books:

- 1. Teach yourself C++, Herbert Schildth, Tata McGraw Hill.
- 2. Designing Object Oriented Software Rebacca Wirfs Brock Brian Wilerson, PHI.
- 3. Object Oriented Programming in Turbo C++, Robert Lafore, Galgotia Publication.
- 4. Designing Object Oriented Applications using C++ & Booch Method, Robert C. Martin.

Bachelor of Computer Applications (Semester – II) Paper–II: Principles of Digital Electronics

Time: 3 Hours

Total Marks: 75 Theory M: 60 Theory Internal Assessment M: 15

Note:

 Eight questions are required to be set giving equal weightage to all the units. The Candidates will have to attempt any five. All questions carry equal marks.
 The student can use only Non-programmable & Non-storage type Calculator.

1. Number Systems

Introduction to Decimal, Binary, Octal and Hexadecimal Numbers. Complements. Signed Binary Numbers(Arithmetic Addition & Subtraction), Binary Codes:(BCD,Excess-3,Gray codes, ASCII), Binary Storage and Registers.

2. Boolean Algebra and Logic Gates

Basic Definitions: Postulates and theorems of Boolean Algebra, Boolean Functions, Canonical and Standard Forms, De-Morgan's Theorem Reducing Boolean expressions, Digital Logic Gates: (AND, OR NOT, NAND, NOR, EX-OR, EX- NOR), Implementations using Basic Gates, Universal Gates

3. Minimization Techniques

Canonical and Standard forms SOP and POS of Boolean functions, K-Maps simplifications up to Five-Variable Map, Sum of Product and Product of Sums Simplification, Don't-Care Conditions.

4. Combinational Logic

Half Adder and Full Adder, Binary Adder- Subtractor, Decimal Adder, Comparator, Decoders, Encoders, Multiplexers.

5. Synchronous Sequential Logic

Sequential Circuits, Latches, Flip-Flops(SR,JK,JK Master Slave D and T-type). Negative edge and Positive edge triggered clocks

6. Registers and Counters

Shift Registers:(Serial-in Serial-out, Serial-in Parallel-out, Parallel-in Serial-out, Parallel-in Parallel-out), Ripple Counters, Synchronous and Asynchronous Counters, Mod counters up/down counters

7. Memory and Programmable Logic

Introduction, Random-Access Memory, Memory Decoding, Error Detection and Correction, Read-Only Memory, Programmable Array Logic.

References:

- 1. Integrated Electronics by Millman, Halkias McGraw Hill.
- 2. Malvino: Digital Computer Electronics, McGraw Hill.

3. D.A. Hodges & H.G. Jackson, Analysis and Design of Integrated Circuits, International, 1983.

- 4. Joph. F. Wakerley, Digital Principles and Practices.
- 5. Ujjenbeck, John: Digital Electronics: A Modern Approach, Prentice Hall, 1994.
- 6. Mano, M. Morris: Digital Logic and Computer Design, Edition, 1993.
- 7. Digital Electronics by R.K Gaur.

Bachelor of Computer Applications (Semester – II) Paper–III: Numerical Methods & Statistical Techniques

Time: 3 Hours

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment M: 15

Note:

1. Eight questions are required to be set giving equal weightage to all the units. The Candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non–programmable & Non–storage type Calculator. Note for Paper Setter:

I. That the program for numerical and statistical methods are to be written in C.

II. Paper setter indicating thereby that the greater weightage is to be given to exercises rather than theoretical derivation of all numerical and statistical methods.

UNIT-I

Introduction:

1. Numerical Methods, Numerical methods versus numerical analysis, Errors and Measures of Errors.

2. Non-linear Equations, Iterative Solutions, Multiple roots and other difficulties, Interpolation methods, Methods of bi-section, False position method, Newton Raphson – Method.

3. Simultaneous Solution of Equations, Gauss Elimination Method Gauss Jordan Method.

UNIT- II

4. Numerical Integration and different method Trapezoidal Rule, Simpson's 3/8 Rule.

5 Interpolation and Curve Fitting, Lagrangian Polynomials, Newton's Methods: Forward Difference Method, Backward Difference Method Divided Difference Method.

6 Least square fit linear trend Y = a+bx, Non–linear trend.

 $Y = ax^{b}$ $Y = ab^{x}$ $Y = ae^{x}$ Polynomial fit: $Y = a+bx+cx^{2}$

UNIT-III

Statistical Techniques:

1. Measure of Central Tendency, Mean Arithmetic, Mean geometric, Mean harmonic, Mean, Median, Mode.

2. Measures of dispersion, Mean deviation, Standard deviation, Co-efficient of variation.

3. Correlation for Bivariate data, Types of Correlation, Karl Pearson's Correlation and rank correlation.

Books Recommended:

1. V. Rajaraman: Computer Oriented Numerical Methods, Prentice Hall of India Private Ltd., New Delhi.

2. B.S. Grewal, Numerical Methods for Engineering, Sultan Chand Publication.

COMMUNICATION SKILLS IN ENGLISH

Time: 3 Hours

Max. Marks: 50 Theory Marks: 30 Presentation:10 InternalAssessment:10 Lecture/ week : 6

- **1. Listening Skills:** Barriers to listening; effective listening skills; feedback skills, attending telephone calls; note taking.
 - Activities:
 - a) Listening exercises Listening to conversation, speech/ lecture and taking notes.
- 2. Speaking and Conversational Skills: Components of a meaningful and easy conversation; understanding the cue and making appropriate responses; forms of polite speech; asking and providing information on general topics, situation based Conversation in English; essentials of Spoken English
 - Activities:
- a) Conversation; dialogue and speech
- b) Oral description or explanation of a common object, situation or concept.
- c) Interviews and group discussion

Suggested Pattern of Question Paper:

The question paper will consist of eight skill–oriented questions from listening and speaking Skills. Each question will carry 5 marks. The questions shall be phrased in a manner that students know clearly what is expected of them. There will be internal choice wherever possible.

- i) Making summary/ précis or paraphrasing of an idea of a given passage.
- ii) Writing a paragraph of expository or argumentative nature of a given topic.
- iii) Interpretation of a given data, chart, diagram etc and making a brief report.
- iv) Transcoding (given dialogue to a prose or given prose to dialogue).
- v) Write a press note on college activities.
- vi) Do as directed (5x1=5 marks) (change of voice, narration, combination of 2 simple sentences into one, subject-verb agreement, using appropriate tense, forms of verbs).

(6X5 = 30Marks)

Presentation :-

- a. 10 Marks for presentation
- b. Topic for presentation will be based on the skills mentioned in syllabus .
- c. The Examiner is to be appointed by HOD

Recommended Books:

- 1. Oxford Guide to Effective Writing and Speaking by John Seely.
- 2. The Written Word by Vandana R Singh, Oxford University Press
- 3. Murphy's English Grammar (by Raymond Murphy) CUP

Bachelor of Computer Applications (Semester – II) ਪੰਜਾਬੀ (ਲਾਜ਼ਮੀ)

ਸਮਾਂ : 3 ਘੰਟੇ

ਕੁਲ ਅੰਕ : 50

ਥਿਉਰੀ ਅੰਕ : 40

ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ : 10

ਪਾਠ-ਕ੍ਰਮ ਅਤੇ ਪਾਠ-ਪੁਸਤਕਾਂ

1. ਦੋ ਰੰਗ (ਕਹਾਣੀ ਭਾਗ) (ਸੰਪਾ. ਹਰਜਿੰਦਰ ਸਿੰਘ ਢਿੱਲੋ ਅਤੇ ਪ੍ਰੀਤਮ ਸਿੰਘ ਸਰਗੋਧੀਆ), ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ, ਅੰਮ੍ਰਿਤਸਰ।

2. ਪੰਜਾਬ ਦੇ ਮਹਾਨ ਕਲਾਕਾਰ (ਬਲਵੰਤ ਗਾਰਗੀ), ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ, ਅੰਮ੍ਰਿਤਸਰ।

ਲੇਖ : ਸਤੀਸ਼ ਗੁਜਰਾਲ, ਗੁਰਚਰਨ ਸਿੰਘ, ਠਾਕੁਰ ਸਿੰਘ, ਬਲਰਾਜ ਸਾਹਨੀ, ਸੁਰਿੰਦਰ ਕੌਰ।

3. ਸ਼ਬਦ-ਬਣਤਰ ਅਤੇ ਸ਼ਬਦ ਰਚਨਾ : ਪਰਿਭਾਸ਼ਾ, ਮੁਢਲੇ ਸੰਕਲਪ।

- 4. ਸ਼ਬਦ ਸ਼੍ਰੇਣੀਆਂ
- 5. ਪੈਰ੍ਹਾ ਰਚਨਾ
- 6. ਪੈਰ੍ਹਾ ਪੜ੍ਹ ਕੇ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ
- 7. ਮੁਹਾਵਰੇ ਅਤੇ ਅਖਾਣ

ਅੰਕ-ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

 1. ਕਿਸੇ ਕਹਾਣੀ ਦਾ ਸਾਰ ਜਾਂ ਉਸਦਾ ਵਿਸ਼ਾ ਵਸਤੂ (ਦੋ ਵਿਚੋਂ ਇਕ)
 (8 ਅੰਕ)

 2. ਰੇਖਾ ਚਿਤਰ : ਸਾਰ, ਵਿਸ਼ਾ-ਵਸਤੂ, ਸ਼ਖ਼ਸੀਅਤ ਦੇ ਗੁਣ
 (8 ਅੰਕ)

 3. 3-4 ਨੰਬਰ ਉੱਤੇ ਦਿੱਤੀ ਵਿਆਕਰਣ ਦੇ ਆਧਾਰ ਤੇ ਵਰਣਨਾਤਮਕ ਪ੍ਰਸ਼ਨ
 (8 ਅੰਕ)

 4. ਪੈਰ੍ਹਾ ਰਚਨਾ : ਤਿੰਨ ਵਿਸ਼ਿਆਂ ਵਿਚੋਂ ਕਿਸੇ ਇਕ ਉਤੇ ਪੈਰ੍ਹਾ ਲਿਖਣ ਲਈ ਕਿਹਾ ਜਾਵੇ।
 (4 ਅੰਕ)

 5. ਪੈਰ੍ਹਾ ਦੇ ਕੇ ਉਸ ਬਾਰੇ ਚਾਰ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ
 (4 ਅੰਕ)

 6. ਨੰਬਰ 7 ਵਿਚ ਅੱਠ ਅਖਾਣ ਅਤੇ ਅੱਠ ਮੁਹਾਵਰੇ ਪੁੱਛੇ ਜਾਣਗੇ, ਜਿਨ੍ਹਾਂ ਵਿਚੋਂ ਵਿਦਿਆਰਥੀ ਨੇ ਚਾਰ-ਚਾਰ ਨੂੰ ਵਾਕਾਂ ਵਿਚ ਵਰਤ ਕੇ ਅਰਥ ਸਪੱਸ਼ਟ ਕਰਨੇ ਹੋਣਗੇ।
 (4+4 = 8 ਅੰਕ)

 ਨੋਟ: ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ 10 ਅੰਕਾਂ ਦੀ ਹੈ, ਜੋ ਕਾਲਜ ਵਲੋਂ ਨਿਰਧਾਰਿਤ ਦਿਸ਼ਾ ਨਿਰਦੇਸ਼ਾਂ ਅਨੁਸਾਰ ਇਨ੍ਹਾਂ ਅੰਕਾਂ ਤੋਂ ਵੱਖਰੀ ਹੋਵੇਗੀ।
 ਇਸ ਪੇਪਰ ਦੇ ਕੁਲ ਅੰਕ 40+10 = 50 ਹਨ।

ਮੁੱਢਲੀ ਪੰਜਾਬੀ (In Lieu of Compulsory Punjab)

ਸਮਾਂ : 3 ਘੰਟੇ

ਥਊਰੀ ਅੰਕ : 40

ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ : 10

ਕੁਲ ਅੰਕ : 50

15 ਅੰਕ

ਪਾਠ–ਕ੍ਰਮ ਅਤੇ ਪਾਠ–ਪੁਸਤਕਾਂ

1. ਪੰਜਾਬੀ ਸ਼ਬਦ ਬਣਤਰ : ਧਾਤੂ, ਵਧੇਤਰ (ਅਗੇਤਰ, ਮਧੇਤਰ, ਪਿਛੇਤਰ), ਪੰਜਾਬੀ ਕੋਸ਼ਗਤ ਸ਼ਬਦ ਅਤੇ ਵਿਆਕਰਣਿਕ ਸਬਦ

2. ਪੰਜਾਬੀ ਸ਼ਬਦ ਪ੍ਰਕਾਰ :

ੳ) ਸੰਯੁਕਤ ਸ਼ਬਦ, ਸਮਾਸੀ ਸ਼ਬਦ, ਦੋਜਾਤੀ ਸ਼ਬਦ, ਦੋਹਰੇ/ਦੁਹਰੁਕਤੀ ਸ਼ਬਦ ਅਤੇ ਮਿਸ਼ਰਤ ਸ਼ਬਦਅ) ਸਿਖਲਾਈ ਤੇ ਅਭਿਆਸ

10 ਅੰਕ

3. ਪੰਜਾਬੀ ਸ਼ਬਦ ਰਚਨਾ :

ੳ) ਇੱਕ-ਵਚਨ ਬਹੁ-ਵਚਨ, ਲਿੰਗ-ਪੁਲਿੰਗ, ਬਹੁ-ਅਰਥਕ ਸ਼ਬਦ, ਸਮਾਨ-ਅਰਥਕ ਸ਼ਬਦ, ਬਹੁਤੇ ਸ਼ਬਦਾਂ ਲਈ ਇੱਕ ਸ਼ਬਦ, ਸ਼ਬਦ ਜੋੜ, ਵਿਰੋਧਆਰਥਕ ਸ਼ਬਦ ਅ) ਨਿੱਤ ਵਰਤੋਂ ਦੀ ਪੰਜਾਬੀ ਸ਼ਬਦਾਵਲੀ : ਖਾਣ-ਪੀਣ, ਸਾਕਾਦਾਰੀ, ਰੁੱਤਾਂ, ਮਹੀਨਿਆਂ, ਗਿਣਤੀ, ਮੌਸਮ, ਮਾਰਕੀਟ/ਬਾਜ਼ਾਰ, ਵਪਾਰ, ਧੰਦਿਆਂ ਨਾਲ ਸੰਬੰਧਿਤ। 10+5=15 ਅੰਕ

ਅੰਕ ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

1. ਭਾਗ ਪਹਿਲਾਂ ਵਿਚੋਂ ਚਾਰ ਪ੍ਰਸ਼ਨ ਪੁਛੇ ਜਾਣਗੇ ਜਿਨ੍ਹਾਂ ਵਿਚੋਂ ਤਿੰਨ ਪ੍ਰਸ਼ਨਾਂ ਦਾ ਉੱਤਰ ਦੇਣਾ ਲਾਜ਼ਮੀ ਹਨ। ਹਰ ਪ੍ਰਸ਼ਨ ਦੇ ਪੰਜ-ਪੰਜ ਨੰਬਰ ਹਨ। 15 ਅੰਕ 2. ਭਾਗ ਦੂਸਰਾ ਵਿਚੋਂ ਦੋ-ਦੋ ਨੰਬਰ ਦੇ ਪੰਜ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਸਾਰੇ ਪ੍ਰਸ਼ਨ ਲਾਜ਼ਮੀ ਹਨ। 10 ਅੰਕ 3. ਭਾਗ ਤੀਸਰਾ ਦੇ (ੳ) ਭਾਗ ਵਿਚੋਂ ਦੋ ਸਵਾਲ ਅਤੇ (ਅ) ਭਾਗ ਵਿਚੋਂ ਇੱਕ ਸਵਾਲ ਪੁਛਿਆ ਜਾਵੇਗਾ। ਹਰ ਪ੍ਰਸ਼ਨ ਦੇ ਪੰਜ-ਪੰਜ ਅੰਕ ਹਨ। 10+5=15 ਅੰਕ

ਨੋਟ: ਇੰਟਰਨਲ ਅਸੈੱਸਮੈਂਟ 10 ਅੰਕਾਂ ਦੀ ਹੈ, ਜੋ ਕਾਲਜ ਵਲੋਂ ਨਿਰਧਾਰਿਤ ਦਿਸ਼ਾ ਨਿਰਦੇਸ਼ਾਂ ਅਨੁਸਾਰ ਇਨ੍ਹਾਂ ਅੰਕਾਂ ਤੋਂ ਵੱਖਰੀ ਹੋਵੇਗੀ। ਇਸ ਪੇਪਰ ਦੇ ਕੁਲ ਅੰਕ 40+10 = 50 ਹਨ।

Paper – VI: Practical–I (C++ Programming Language)

Total Marks: 75 Practical Marks: 60 Practical Internal Assessment M: 15

Operational Knowledge and Implementation of Numerical Methods & Statistical techniques using C++**.**

Bachelor of Computer Applications

Sr. No.	Paper Code	Paper Name	Marks				
		-	Theory	Internal Assessment	Practical	Total	
1	Paper–I	Computer Architecture	60	15	-	75	83
2	Paper–II	Database Management System	60	15	-	75	84
3	Paper–III	Computational Problem Solving Using Python	60	15	-	75	85-86
4	Paper–IV	*Environmental Studies – I (Compulsory)	40	10	-	50	87-88
5	Paper–V	Programming Lab – Python	-	10	40	50	89
6	Paper–VI	Programming Lab – Oracle	-	05	20	25	90
	1			Tota	al Marks	350	

Semester – III

* Marks of Paper EVS will not be included in Grand Total.

Paper – I: Computer Architecture

Time: 3 Hours

M. Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note:

 Eight questions are required to be set giving equal weightage to all the units. The Candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

Information Representation : Register Transfer, Various Registers, Implementing Common Bus Using Multiplexers: Logical; Arithmetic & Shift Micro – operations.

Basic Computer Design Instruction Codes, Interfacing various Registers, Computer Instructions, Timing Signals, Instruction Cycle, Design of a Basic Computer.

UNIT-II

CPU Design Stack Organized CPU, Instruction Formats, Addressing Modes, Program Control, Hardwired & Microprogrammed (Wilhe's Design) Control Unit.

Memory Organization Memory Hierarchy, Designs & Concepts of Main Memory, Auxiliary Memory, Associative Memory, Cache and Virtual Memory.

UNIT-III

I/O Organization I/O Interface, Modes of Transfer, Program Interrupt, DMA & I/O Processor.

Pipeline & Vector Processing Parallel Processing Pipelining, Parallel & Distributed Computers, SISD, SIMD & MISD, MIMD Machines, Vector Processing.

References: Computer System Architecture: M.M. Mano (PHI) Computer Architecture: J.P. Hayes. Computer Architecture: Patterson & Hemessy

Paper – II: Database Management System

Time: 3 Hours

M. Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

 Eight questions are required to be set giving equal weightage to all the units. The Candidates will have to attempt any five. All questions carry equal marks.
 The student can use only Non-programmable & Non-storage type Calculator.

UNIT-I

Introduction to Data, Field, Record, File, Database, Database management system. Structure of database system, Advantage and disadvantage, levels of database system, Relational model, hierarchical model, network model, comparison of these models, E–R diagram, different keys used in a relational system, SQL.

UNIT-II

DBA, responsibilities of DBA, Relational form like INF, 2NF, 3NF, BCNF, 4th NF, 5th NF, DBTG, concurrency control and its management, protection, security, recovery of database.

UNIT-III

SQL: Introduction to SQL–DDL, DML, DCL, Join methods & sub query, Union Intersection, Minus, Tree Walking, Built in Functions, Views, Security amongst users, Sequences, Indexing Cursors– Implicit & Explicit, Procedures, Functions & Packages Database Triggers.

Big Data: Introduction to Big Data and Analytics, Introduction to NoSQL

Introductory knowledge and classification of NoSQL databases based upon Column (HBase), Document (MongoDB), Keyvalue (Oracle NoSQL database), Graph, Multimodel and their query languages.

Books and References:

- 1. Introduction to Database System By C.J. Date.
- 2. Database Management System By B.C. Desai.
- 3. Database Concept by Korth.
- 4. Simplified Approach to DBMS-Kalyani Publishers
- 5. Oracle Developer 2000 by Ivan Bayross.
- 6. Database System concepts & Oracle (SQL/PLSQ) AP Publishers.
- 7. https://www.mongodb.com/nosql-explained
- 8. Introduction to NoSQL (Ebook), NoSQL Seminar 2012 @ TUT, Arto Salminen

Note:

Paper III: Computational Problem Solving Using Python

Time: 3 Hours

M. Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note:

 Eight questions are required to be set giving equal weightage to all the units. The Candidates will have to attempt any five. All questions carry equal marks.
 The student can use only Non-programmable & Non-storage type Calculator.

Introduction to Python: Process of Computational Problem Solving, Python Programming Language

Data and Expressions: Literals, Variables and Identifiers, Operators, Expressions, Statements and Data Types

Control Structures: Boolean Expressions (Conditions), Logical Operators, Selection Control, Nested conditions, Debugging

Lists: List Structures, Lists (Sequences) in Python, Iterating Over Lists (Sequences) in Python

Functions: Fundamental Concepts, Program Routines, Flow of Execution, Parameters & Arguments

Iteration: While statement, Definite loops using For, Loop Patterns, Recursive Functions, Recursive Problem Solving, Iteration vs. Recursion

Dictionaries: Dictionaries and Files, Looping and dictionaries, Advanced text parsing

Files: Opening Files, Using Text Files, String Processing, Exception Handling

Objects and Their Use: Introduction to Object Oriented Programming

Modular Design: Modules, Top-Down Design, Python Modules

Using Databases and SQL: Database Concepts, SQLite Manager Firefox Add-on, SQL basic summary, Basic Data modeling, Programming with multiple tables

Reference Books:

- 1. Python for Informatics, Charles Severance, version 0.0.7
- 2. Introduction to Computer Science Using Python: A Computational Problem-Solving Focus, Charles Dierbach, Wiley Publications, 2012, ISBN : 978-0-470-91204-1
- 3. Introduction To Computation And Programming Using Python, GUTTAG JOHN V, PHI, 2014, ISBN-13: 978-8120348660

- 4. Introduction to Computating& Problem Solving Through Python, Jeeva Jose and Sojan P. Lal, Khanna Publishers, 2015, ISBN-13: 978-9382609810
- 5. Introduction to Computing and Programming in Python, Mark J. Guzdial, Pearson Education, 2015, ISBN-13: 978-9332556591
- 6. Fundamentals of Python by Kenneth Lambert, Course Technology, Cengage Learning , 2015
- 7. Learning Python by Mark Lutz, 5th Edition, O'Reilly Media, 2013

B.A./ B.Sc./ B Com./ BFST/ BCA/ BBA (Semester System)

SEMESTER-III

ESL-221: ENVIRONMENTAL STUDIES-I (COMPULSORY)

Time: 3 Hrs. Theory Lectures: 1¹/₂ Hours/ Week Int ass.: 10

Max. Marks: 50 Theory Marks: 40

Section–A: (12 Marks): It will consist of five short answer type questions. Candidates will be required to attempt three questions, each question carrying four marks. Answer to any of the questions should not exceed two pages.

Section–B: (16 Marks): It will consist of four essay type questions. Candidates will be required to attempt two questions, each question carrying eight marks. Answer to any of the questions should not exceed four pages.

Section–C: (12 Marks): It will consist of two questions. Candidate will be required to attempt one question only. Answer to the question should not exceed 5 pages.

1. The Multidisciplinary Nature of Environmental Studies:

• Definition, scope & its importance.

• Need for public awareness.

2. Natural Resources:

• Natural resources and associated problems:

a) Forest Resources: Use of over exploitation, deforestation, case studies. Timber extraction, mining, dams and their effects on forests and tribal people.

b) Water Resources: Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems.

c) Mineral Resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies.

d) **Food Resources**: World food problems, change caused by agriculture and overgrazing, effects or modern agriculture, fertilizer-pesticide problem, salinity, case studies.

e) Energy Resources: Growing of energy needs, renewable and non-renewable energy resources, use of alternate energy sources, case studies.

f) Land Recourses: Land as a resource, land degradation, soil erosion and desertification.

• Role of an individual in conservation of natural resources.

• Equitable use of resources for sustainable lifestyles.

3. Ecosystem:

- Concept of an ecosystem.
- Structure and function of an ecosystem.

• Producers, consumers and decomposers.

• Energy flow in the ecosystem.

• Ecological succession.

• Food chains, food webs and ecological pyramids.

• Introduction, types, characteristic features, structure and function of the following

ecosystems:a. Forest ecosystem

b. Grassland ecosystem

c. Desert ecosystem

d. Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

4. Social Issues and Environment:

- From unsustainable to sustainable development.
- Urban problems related to energy.
- Water conservation, rain water harvesting, watershed management.
- Resettlement and rehabilitation of people; its problems and concerns. Case studies.
- Environmental ethics: Issues and possible solutions.

• Climate change, global warning, acid rain, ozone layer depletion, nuclear accidents and holocause. Case studies.

- Wasteland reclamation.
- Consumerism and waste products.
- Environmental Protection Act:
 - ➢ Air (prevention and Control of Pollution) Act.
 - ➢ Water (prevention and Control of Pollution) Act.
 - Wildlife Protection Act.
 - Forest Conservation Act.
- Issues involved in enforcement of environmental legislation.
- Public awareness.
- **5. National Service Scheme**
 - **Introduction and Basic Concepts of NSS:** History, philosophy, aims & objectives of NSS; Emblem, flag, motto, song, badge etc.; Organizational structure, roles and responsibilities of various NSS functionaries.
 - Health, Hygiene & Sanitation: Definition, needs and scope of health education; Food and Nutrition; Safe drinking water, water borne diseases and sanitation (Swachh Bharat Abhiyan); National Health Programme; Reproductive health.

References/Books:

1. Agarwal, K. C. 2001. Environmental Biology, Nidhi Publications Ltd. Bikaner.

- 2. Bharucha, E. 2005. Textbook of Environmental Studies, Universities Press, Hyderabad.
- 3. Down to Earth, Centre for Science and Environment, New Delhi.
- 4. Jadhav, H. & Bhosale, V. M. 1995. Environmental Protection and Laws. Himalaya Pub.

5. Joseph, K. and Nagendran, R. 2004. Essentials of Environmental Studies, Pearson Education (Singapore) Pte. Ltd., Delhi.

6. Kaushik, A. & Kaushik, C. P. 2004. Perspective in Environmental Studies, New Age International (P) Ltd, New Delhi.

- 7. Miller, T. G. Jr. 2000. Environmental Science, Wadsworth Publishing Co.
- 8. Sharma, P. D. 2005. Ecology and Environment, Rastogi Publications, Meerut.
- 9. Booklet on Safe Driving. Sukhmani Society (Suvidha Centre), District Court Complex, Amritsar

10. Kanta, S., 2012. Essentials of Environmental Studies, ABS Publications, Jalandhar.

Paper – V

Programming Lab –**Python**

M. Marks: 50 Practical Marks: 40 Practical Internal Assessment Marks: 10

Lab – I: Based on Python

Paper – VI

Programming Lab- Oracle

Lab – II: Practical in Oracle

M. Marks: 25 Practical Marks: 20 Practical Internal Assessment Marks: 05

Bachelor of Computer Applications Semester System

Sr. No.	Paper No.	Paper	Marks				
			Theory	Internal Assessment	Practical	Total	-
1	Paper–I	Data Structure & File Processing	60	15	-	75	92
2	Paper–II	Information Technology	60	15	-	75	93
3	Paper–III	Distributing Computing	60	15	-	75	94
4	Paper–IV	System Software	60	15	-	75	95
5	Paper–V	* Environmental Studies – II (Compulsory)	40	10	-	50	96-97
6	Paper–VI	Lab I– (Data Structures implementation using C++)	-	10	40	50	98
7	Paper-VII	Lab II– (Distributing Computing)	-	10	40	50	99
	I	11		Total I	Marks	450	

Semester – IV

Note:

1. All the students are required to undergo 'Industrial Training' for 4 weeks in IT Companies after 4th semester final examinations. Final degree to the students will be awarded subject to their successfully completing the 'Industrial Training'.

2. 'Industrial Training' will be evaluated as satisfactory / unsatisfactory internally by the department of the college concerned.

3. Last date for submission of training Report within 1 Week after coming from training.

4. Marks of Paper EVS will not be included in Grand Total.

Paper – I: Data Structures and File Processing

Time: 3 Hours

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note 1: In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks.

2. The students can use only Non–Programmable & Non–Storage Type Calculators.

UNIT-I

Basic Data Structure: Introduction to elementary Data Organization, Common Operation on Data Structures, Algorithm Complexity, Big O Notation, Time – Space trade off between Algorithms.

Arrays: Array Defined, Representing Arrays in Memory, Various Operations on Linear Arrays, Multidimensional Arrays.

Searching Techniques: Linear and Binary Search.

UNIT-II

Linked Lists Types of Linked Lists, Representing Linked Lists in Memory, Advantages of using Linked Lists over Arrays, Various Operations on Linked Lists.

Stacks: Description of STACK structure, Implementation of Stack using Arrays and Linked Lists, Applications of Stacks – Converting Arithmetic expression from infix notation to polish and their subsequent evaluation, Quick sort Technique to sort an array.

Queues: Description of queue structure, Implementation of queue using arrays and linked lists, Description of priorities of queues, Dequeues.

Sorting Techniques: Bubble Sort, Selection Sort, Insertion Sort, Merge Sort, Heap Sort.

UNIT-III

Trees: Description of Tree Structure and its Terminology, Binary Trees and Binary Search Trees and their representation in Memory, Heap Sort.

Graphs: Description of Graph Structure, Implement Graphs in Memory using Adjacency Matrix, Path Matrix.

File Organization: Concept of field, record, file, blocking and compaction.

File Organization Techniques: Sequential, indexed, indexed sequential, Direct, Hashing. Concept of master and transaction files.

Text/References:

- 1. Data Structure SeymourLipschutz, Schaum Outline Series.
- 2. File Structure & Data Structures by E. Loomis.
- 3. Data Structures by Trambley&Soreuson.

Paper – II: Information Technology

Time: 3 Hours

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note 1: In theory eight questions are to be set in all. The candidates are to attempt five of them. All questions are to be of equal marks.

2. The students can use only Non–Programmable & Non–Storage Type Calculators.

UNIT-I

Information Systems

Introduction to IT & its components, What is Information systems, Computer based information systems, Management Information System, Decision Support System, Expert System, Functional Information System, Open Information System, Transaction Processing System, System Development Process & System development Tools. Internet basics, Its uses and Applications.

Various types of information systems: Transaction processing systems, office Automation systems, MIS and decision support system.

UNIT-II

About internet and its working, business use of internet, services offered by internet, evaluation of internet, internet service provider (ISP), windows environment for dial up networking (connecting to internet), audio on internet, Internet Addressing (DNS and IP addresses).

E-Mail Basic Introduction; Advantage and disadvantage, structure of an e-mail message, working of e-mail (sending and receiving messages), managing e-mail (creating new folder, deleting messages, forwarding messages, filtering messages) Implementation of outlook express.

UNIT-III

Internet Protocol: Introduction, file transfer protocol (FTP), Gopher, Telnet, other protocols like HTTP and TCP/IP.

WWW: Introduction, working of WWW, Web browsing (opening, viewing, saving and printing a web page and bookmark), web designing using HTML, DHTML with programming

techniques .

Intranet and Extranet: Introduction, application of intranet, business value of intranet, working of intranet, role of extranet, working of extranet, difference between intranet and extranet.

References:

1 Peter Norton, Introduction to Computers, Glencoe, Macmillan/McGraw Hill. Kroenke, Business Computer System, McGraw Hill.

2 Patric, G.Mckeown, Living with the Computers, 2nd edition, HBT Publishers, USA.

3 Hussain & Hussain, Computer Technology, Applications & Social Implications, PHI

Paper – III: Distributed Computing

Time: 3 Hrs.

Note:

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment M: 15

(i) The paper setter is required to set eight questions in all and the candidates will be required to attempt any five questions out of these eight questions. All questions will carry equal marks.

(ii) The student can use only Non-programmable & Non-storage type calculator.

UNIT I

Basic Concepts - Characterization of Distributed Systems, Examples, Resource Sharing, Web Challenges, System Models–, Architectural and Fundamental Models, Networking and Internetworking, Types of Networks, Network Principles, Internet Protocols

UNIT II

Processes and Distributed Objects - Inter–process Communication ,The API for the Internet Protocols ,External Data Representation and Marshalling , Client –Server Communication , Group Communication , Distributed Objects and Remote Invocation – Communication Between Distributed Objects , Remote Procedure Call , Events and Notifications .

Operating System Issues - The OS Layer, Protection ,Processes and Threads, Communication and Invocation, OS Architecture, Security Overview, Cryptographic Algorithms, Digital Signatures .

UNIT III

Distributed Transaction Processing - Transactions, Nested Transactions, Locks, Optimistic Concurrency Control, Timestamp Ordering, Comparison of Flat and Nested Distributed Transactions, Atomic Commit Protocols, Concurrency Control in Distributed Transactions, Distributed Deadlocks, Recovery.

References

1.George Coulouris, Jean Dollimore and Tim Kindberg, "Distributed Systems Concepts and Design", 3rd Edition, Pearson Education, 2002.

2.Andrew S. Tanenbaum, Maartenvan Steen, Distibuted Systems, "Principles and Pardigms", Pearson Education, 2002.

Paper – IV: SYSTEM SOFTWARE

Time: 3 Hours

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note 1: In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. 2. The students can use only Non–Programmable & Non–Storage Type Calculators.

UNIT-I

Introduction to System Software

Introduction to System Software and its components Translators, loaders, interpreters, compiler, assemblers

UNIT-II

Assemblers

Overview of assembly process, design of one pass and two assemblers

Macroprocessors

Macro definition and expansion, concatenation of macro parameters, generations of unique labels, conditional macro expansion, Recursive macro expansion

UNIT-III

Compilers

Phases of Compilation Process, Lexical Analysis, Parsing, Storage Management Optimization

Incremental Compilers, Cross Compilers.

Loaders and Linkage editors

Basic loader functions. Relocation, program linking, linkage, editors, dynamic linking, Bootstrap Loaders

References:

1. Leland L. Beck: System Software, An Introduction to System Programming, Addison Wesley.

2. D.M. Dhamdhere: Introduction to System Software, Tata McGraw Hill.

3. D.M. Dhamdhere: System Software and Operating System, Tata McGraw Hill, 1992.

4. Madrich, Stuarte: Operating Systems, McGraw Hill, 1974.

5. Stern Nancy Assembler Language Programming for IBM and IBM Compatible Computers, John Wiley, 1991.

ESL-222: ENVIRONMENTAL STUDIES-II (COMPULSORY)

Time: 3 Hrs. Theory Lectures: 1½ Hours/ Week

Max. Marks: 50 Theory Marks: 40; Int ass.: 10

Section–A: (12 Marks): It will consist of five short answer type questions. Candidates will be required to attempt three questions, each question carrying four marks. Answer to any of the questions should not exceed two pages.

Section–B: (16 Marks): It will consist of four essay type questions. Candidates will be required to attempt two questions, each question carrying eight marks. Answer to any of the questions should not exceed four pages.

Section–C: (12 Marks): It will consist of two questions. Candidate will be required to attempt one question only. Answer to the question should not exceed 5 pages.

1. Biodiversity and its Conservation:

- Definition: Genetic, species and ecosystem diversity.
- Biogeographical classification of India.

• Value of Biodiversity: Consumptive use; productive use, social, ethical, aesthetic and option values.

- Biodiversity of global, National and local levels.
- India as mega-diversity nation.
- Hot-spots of biodiversity.
- Threats to Biodiversity: Habitat loss, poaching of wild life, man wildlife conflicts.
- Endangered and endemic species of India.
- Conservation of Biodiversity: In situ and Ex-situ conservation of biodiversity.

2. Environmental Pollution:

- Definition, causes, effects and control measures of:
- a) Air Pollution
- b) Water Pollution
- c) Soil Pollution
- d) Marine Pollution
- e) Noise Pollution
- f) Thermal Pollution
- g) Nuclear Hazards
- h) Electronic Waste

• Solid Waste Management: Causes, effects and control measures of urban and industrial wastes.

- Role of an individual in prevention of pollution.
- Pollution case studies.
- Disaster Management: Floods, Earthquake, Cyclone and Landslides.

3. Human Population and the Environment

- Population growth, variation among nations.
- Population explosion-Family welfare programme.
- Environment and human health.
- Human rights.
- Value education.
- HIV/AIDS.
- Women and child welfare.

- Role of information technology in environment and human health.
- Case studies.

• Road Safety Rules & Regulations: Use of Safety Devices while Driving, Do's and Don'ts while Driving, Role of Citizens or Public Participation, Responsibilities of Public under Motor Vehicle Act, 1988, General Traffic Signs.

• Accident & First Aid: First Aid to Road Accident Victims, Calling Patrolling Police & Ambulance.

4. National Service Scheme:

- Entrepreneurship Development: Definition & Meaning; Qualities of good entrepreneur; Steps/ ways in opening an enterprise; Role of financial and support service Institutions.
- **Civil/Self Defense:** Civil defense services, aims and objectives of civil defense; Needs for self-defense training.

5. Field Visits:

- Visit to a local area to document environmental assetsriver/forest/grassland/hill/mountain.
- Visit to a local polluted site–Urban/Rural/Industrial/Agricultural.
- Study of common plants, insects, birds.
- Study of simple ecosystems–pond, river, hill slopes etc.
- Contribution of the student to NSS/any other social cause for service of society.

Note: In this section the students will be required to visit and write on the environment of an area/ ecosystem/village industry/disaster/mine/dam/agriculture field/waste management/hospital etc. with its salient features, limitations, their implications and suggestion for improvement.

References/Books:

1. Agarwal, K. C. 2001. Environmental Biology, Nidhi Publications Ltd. Bikaner.

2. Bharucha, E. 2005. Textbook of Environmental Studies, Universities Press, Hyderabad.

3. Down to Earth, Centre for Science and Environment, New Delhi.

4. Jadhav, H. & Bhosale, V. M. 1995. Environmental Protection and Laws. Himalaya Pub.

5. Joseph, K. and Nagendran, R. 2004. Essentials of Environmental Studies, Pearson Education (Singapore) Pte. Ltd., Delhi.

6. Kaushik, A. & Kaushik, C. P. 2004. Perspective in Environmental Studies,

New Age International (P) Ltd, New Delhi.

- 7. Miller, T. G. Jr. 2000. Environmental Science, Wadsworth Publishing Co.
- 8. Sharma, P. D. 2005. Ecology and Environment, Rastogi Publications, Meerut.
- 9. Booklet on Safe Driving. Sukhmani Society (Suvidha Centre), District Court Complex, Amritsar

10. Kanta, S., 2012. Essentials of Environmental Studies, ABS Publications, Jalandhar.

Paper – VI: Lab I– (Data Structures implementation using C++)

Time: 3 Hours

Total Marks: 50 Practical Marks: 40 Practical Internal Assessment Marks: 10

Lab – Data Structure implementation using C++

Paper – VII Lab II– (Distributing Computing)

Time: 3 Hours

Total Marks: 50 Practical Marks: 40 Practical Internal Assessment Marks: 10

Lab II – Distributing Computing (Client Server, Distributed Objects and operating system issues)

Bachelor of Computer Applications

Sr. No.	Paper Code	Paper Name	Marks				Page No.
			Theory	Practical	Internal Assessment	Total	
1	Paper–I	Computer Networks	60	-	15	75	101
2	Paper–II	Programming in Java	60	-	15	75	102-103
3	Paper–III	Software Engineering	60	-	15	75	104
4	Paper–IV	Advanced Web Technologies (ASP.NET)	60	-	15	75	105
5	Paper–V	Lab I: Programming and Web Development in ASP.NET	-	40	10	50	106
6	Paper–VI	Lab II – Programming in Java Lab	-	40	10	50	107
	Total Marks						

Semester – V

Paper – I: Computer Networks

Time: 3 Hour

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note 1: In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. 2. The students can use only Non–Programmable & Non–Storage Type Calculators.

UNIT – I

- 1. **Introduction:** Network Definition, Basic components of a network, network types and topologies, Uses of computer networks, network architecture. Transmission Media: Coaxial cable, twisted pair cable, fiber optics & satellites. OSI reference model, TCP/IP reference model, comparison of OSI and TCP reference model.
- Introduction to Analog and Digital Transmission: Telephone system, Modems, Types of modems, pulse code modulation. Transmission & Switching: Multiplexing, circuit switching packet switching, hybrid switching, ISDN service transmission.

UNIT – II

- 3. Local Area Network Protocols: CSMA Protocols, BRAP, MLMA, IEEE standards 802, Token Bus, Token Ring, FDDI.
- 4. **Data Link Layer Design Issues:** Services provided to Network layer framing, error control, flow control, link management. Error detection & correction, Elementary Datalink Protocols.
- 5. **Design Issues of Network Layer:** Services provided to transport layer, routing, connection, internet & World Wide Web.

$\mathbf{UNIT} - \mathbf{III}$

- 6. Network Security and Privacy: Brief Introduction to Cryptography.
- 7. Network Services: File transfer, Access & Management, Electronic Mail, Remote login.

- 1. Tannanbum, A.S.: Computer Networks, Prentice Hall, 1992, 3rd Edition.
- 2. Stallings, William: Local Networks: An Introduction: Macmillan Publishing Co.
- 3. Stallings, William: Data Computer Communication, Macmillan Publishing Co.

Paper – II: Programming in Java

Time: 3 Hours

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note 1: In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The students can use only Non–Programmable & Non–Storage Type Calculators.

Basic concepts of Java Programming and applications of Java programming. Introduction to Java, JVM, Features of java, JDK Environment & tools like (java, javac, applet viewer, javadoc, jdb)

Object Oriented Programming Concepts: Overview of Programming, Paradigm, Classes, Abstraction, Encapsulation, Inheritance, Polymorphism, Difference between C++ and JAVA.

Java Programming Fundamentals : Structure of java program , Data types ,Variables, Operators , Keywords ,Naming Convention ,Decision Making (if,switch) ,Looping(for, while),Type Casting.

Classes and Objects : Creating Classes and objects, Memory allocation for objects, Constructor ,Implementation of Inheritance (Simple, Multilevel, Hierarchical), Implementation of Polymorphism (Method Overloading , Method Overriding), Nested and Inner classes

Arrays String and Vector : Arrays , Creating an array, Types of Array (One Dimensional arrays , Two Dimensional array), Strings, String – Arrays, String Methods, String Buffer class, Vectors, Wrapper classes.

Abstract Class , Interface and Packages, Modifiers and Access Control (Default, public private protected), Abstract classes and methods , Interfaces , Packages (Packages Concept, Creating user defined packages , Java Built in packages, Java.lang->math, Java.util->Random, Date, Hash Table)

Multithreading: Creating Threads using Different methods, Thread Priorities, Thread Synchronization, Inter process thread Communication.

Exception Handling: Exception types, Using try catch and Multiple catch, Nested try, throw, throws and finally, Creating User defined Exceptions. File Handling: Byte Stream, character stream, file IO Basics, File Operations (Creating file, Reading, file(Character, byte), Writing File (Character, byte).

Applet Programming: Introduction, Types of applet, Applet Life cycle, Creating applet, Applet tag

- Programming with JAVA E Balgurusamy
 The Complete Reference JAVA- Herbert Schildt
- 3. JAVA: How to Programm- Paul Deital and Harvey Deital.

Paper – III: Software Engineering

Time: 3 Hours

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note 1: In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks.

2. The students can use only Non–Programmable & Non–Storage Type Calculators.

UNIT – I

Introduction to Software: Definition, Software characteristics, Software components, Software Applications.

Introduction to Software Engineering: Definition, Software Engineering Paradigms, waterfall method, prototyping, interactive Enhancement, The Spiral model, Fourth Generation Technique.

Software Metrics: Role of Metrics and measurement, Metrics for software productivity and quality, Measurement software, size–oriented metrics, function oriented metrics, Metrics for software quality.

UNIT – II

Software Requirement Specification (SRS): Problem analysis, structuring information, Data flow diagram and data dictionary, structured analysis, Characteristics and component of (SRS).

Planning a Software Project: Cost estimation, uncertainties in cost estimation, Single variable model, COCOMO model, On software size estimation, Project scheduling and milestones, Software & Personal Planning, Rayleigh curve, Personal Plan, Quality Assurance Plan, Verification & Validation (V & V), inspection & review.

System Design: Design Objectives, Design Principles, problem, Partitioning, Abstraction, Top Down and Bottom–up techniques, Structure Design, Structure Charts, Design Methodology, Design Review, Automated Cross Checking, Matrix, total number of modular, number of parameters.

$\mathbf{UNIT} - \mathbf{III}$

Detailed Design: Module specification, Specifying functional module, specifying data abstraction, PDL and Logic/Algorithim Design.

Coding: Coding by Top–down and Bottom–up, Structured Programming, Information Hiding, Programming style, Internal Documentation.

Testing: Level of testing, Test cases and test criteria, Functional Testing, Structural Testing.

- 1. Software Engineering, Roger S. Pressman.
- 2. Integrated Approach to Software Engineering, Pankaj Jalote

Paper-IV: Advanced Web Technologies (ASP.NET)

Time: 3 Hours

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Standard Controls : Display information, Accepting user input, Submitting form data, Displaying images, Using the panel control, Using the hyperlink control.

Validation Controls : Using the required field validator control, Using the range validator control using the compare validator control, Using the regular expression validator control, Using the custom validator control, Using the validation summary controls.

Rich Controls : Accepting file uploads ,Displaying a calendar, Displaying advertisement, Displaying different page views, Displaying a wizard.

Designing Website With Master Pages : Creating master pages, Modifying master page content, Loading master page dynamically.

SQL Data Source Control: Creating database connections, Executing database commands, Using ASP.NET parameters with the SQL data source controls, Programmatically executing SQL data source commands, Cashing database data with the SQL data Source controls.

List Controls : Dropdown list control, Radio button list controls, list box controls, bulleted list controls, custom list controls.

Grid View Controls : Grid view control fundamentals, Using field with the grid view control, Working with grid view control events.

Building Data Access Components with ADO.NET: Connected the data access, Disconnected data access, Executing a synchronous database commands, Building data base objects with the .NET framework.

References: ASP.NET 3.5: Stephen Walther, Pearson Education, 2005 ASP.NET 4.0: In Simple Steps by Kogent Learning Solutions Inc. ASP.NET 4.5: Black Book by Kogent Learning Solution Inc.

Paper-V

Time: 3 Hours

Total Marks: 50 Practical Marks: 40 Practical Internal Assessment Marks: 10

Lab I: Programming and Web Development in ASP.NET

Paper-VI

Time: 3 Hours

Total Marks: 50 Practical Marks: 40 Practical Internal Assessment Marks: 10

Lab II: Programming in JAVA Lab

Bachelor of Computer Applications

Sr. No.	Paper Code	Paper Name	Marks				Page No.
			Theory	Practical	Internal Assessment	Total	
1	Paper–I	Computer Graphics	60	-	15	75	109
2	Paper–II	Operating System	60	-	15	75	110
3	Paper–III	Lab. Implementation of Applications of Computer Graphics in C++/C	-	40	10	50	111
4	Paper–IV	Project	-	160	40	200	112
Total Marks 400							

Semester – VI

Paper – I: Computer Graphics

Time: 3 Hours

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note 1: The paper setter is required to set eight questions in all and the candidates will be required to attempt any five. All questions carry equal marks. 2. The students can use only Non–Programmable & Non–Storage Type Calculators.

UNIT – I

Overview of Graphics System: Computer Graphics and their applications **Display Devices:** CRT Monitors (Random – Scan and Raster Scan, DVST, Plasma – Panel Display, LED and LCD Monitors.

Graphics Software.

UNIT – II

Elementary Drawing: Points and various line drawing Algorithms and their comparisons. Circle generating algorithms, Algorithms for other objects like ellipses, arcs, section spirals. **Two Dimensional Transformations:** Basic Transformations, Scaling, Translation, Rotation, Reflection, Shear, Matrix representation of Basic transformations and homogenous coordinates.

$\mathbf{UNIT}-\mathbf{III}$

Composite Transformations:

Windowing and clipping. Windowing concepts, clipping and its algorithms. Window-toview port transformations. Three Dimensional concepts. 3 D Coordinate Systems. 3 transformations. translation, scaling, rotation, projections, parallel projections. Perspective projection.

Implementation in C: C programming for drawing 2 D objects – line rectangle, arc, circle and ellipse. C Programming for 2–D and 3–D transformations which include translation, rotation, scaling, reflection and shear.

- 1. Computer Graphics by Donal Hearn M. Pardive Baker (PHI) Easter Economy Edition.
- 2. Computer Graphics by Schaum's outlines by Tata McGraw Hill.
- 3. Computer Graphics by Roy A. Plastock and Gordon Kalley Schaum's Series.
- 4. Computer Graphics by Marc Berger.

Paper – II: Operating System

Time: 3 Hours

Total Marks: 75 Theory Marks: 60 Theory Internal Assessment Marks: 15

Note 1: In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks.

2. The students can use only Non–Programmable & Non–Storage Type Calculators.

UNIT – I

- 1. **Introduction**: Definition, Early Systems, Simple Batch system, Multi programmed Batch. Time Sharing Systems, Personal Computer System, Parallel Systems, Distributed Systems, Real-time Systems.
- 2. **Processes**: Process concepts, Process Scheduling, Threads.
- 3. **CPU–Scheduling**: Basic concepts, scheduling criteria, scheduling algorithms, algorithm evaluation.

UNIT – II

- 4. **Process Synchronization**: Critical section problem, semaphores, classical problem of synchronization.
- 5. **Memory Management**: Background, Logical v/s Physical address space, swapping, continuous allocation, paging, segmentation.
- 6. **Virtual Memory**: Background, demand paging, Performance of Demand Paging, Page Replacement, Page Replacement Algorithms, Allocation of Frames, Thrashing.

$\mathbf{UNIT} - \mathbf{III}$

- 7. Secondary Storage Structures: Disk structures, Disk scheduling, Disk Reliability.
- 8. **Deadlocks**: System Model, Deadlock characterization, methods for handing deadlocks, Deadlocks Prevention, Deadlock avoidance, Deadlock Detection and Recovery from deadlock, Combined approach to deadlock handling.

- 1. "Operating System Concepts", Fourth Edition by Silberschatz Galvin Addison Wesley.
- 2. "Operating Systems: A Design Oriented Approach" by Crowley, Published by Tata McGraw Hill.
- 3. "Operating Systems" Second Edition by Dietel, Addison Wesley.

Paper-III

Time: 3 Hours

Total Marks: 50 Practical Marks:40 Practical Internal Assessment Marks: 10

Lab I (Programming Lab of Computer Graphics in C++/C)

Paper – IV PROJECT

> Max. Marks: 200 Project Marks: 160 Project Internal Assessment: 40

General Instructions:

- 1. A software module based on the work done in the entire course is to be developed.
- 2. The soft copy of the module shall be submitted to the College/Institute till April 30.
- 3. The software module shall be developed in groups, consisting of at most two students in a group.
- 4. The respective college shall depute guide(s)/supervisor(s) under whose supervision the software module shall be developed. The guide/supervisor shall clarify that the work done is original & authenticated. The certificate found to be incorrect at any stage shall attract the proceedings against all the stakeholders, as per the University rules.
- The evaluation of the module shall be done as per the common ordinance of UG/PG w.e.f. 2012–2013 under semester system.
- Training certificate of industrial training should be submitted to the College and also attached in the project.